

HIGH POINT PLAY AREA RENOVATION PROJECT

Seattle Parks and Recreation's Planning & Development Division

High Point Community Center

Saturday, February 25, 2017 1:00 p.m. - 3:00 p.m.

MEETING NOTES

Present

Seattle Parks and Recreation (SPR) Staff

- Katie Bang, Seattle Parks and Recreation Project Manager
- Bronwen Carpenter, Seattle Parks and Recreation Landscape Architect
- Karimah Edwards, Seattle Parks and Recreation Planner

Community Members – Approximately 60 community members stopped by including at least 30 children and young adults.

High Point Community Center staff

Summary

Bronwen, Katie and Karimah greeted participants and explained the site options as well as choices for play elements and play equipment. This meeting was conducted in an open house style format, making it accessible for a diverse group of participants. Multiple sports tournaments were being played in the gymnasium and on the field which allowed SPR staff to solicit input from groups who were attending the games.

Schedule: The project is currently in the planning phase. Design will begin this spring. Construction of this project is scheduled to be completed by the end of 2017.

Question / Comment	Response
Concept B – Picnic tables & grill – not a fan of this. Our house is across from park – we see loud parties, smoking & drinking. Lots of adults vs. kids making play area inaccessible or uncomfortable to go to.	The landscape architect is aware of the community’s concerns with safety and will be incorporating Crime Prevention Through Environmental Design (CPTED) principles into the play area design. These principles look at ways to make these areas more visible and discourage negative activity while inviting more positive activity in this park space.
Seattle Housing Authority is willing to assist with engaging the community.	SPR will be coordinating with SHA to identify opportunities to engage with the High Point SHA community.
Residents are concerned with safety at night and drug related activity.	As mentioned above, the landscape architect is looking at design strategies to assist with activating the play area with positive activity.

Thank you for participating!

