



Multifamily / Commercial Building STFI Checklist

Property Address: _____

Project # _____

I understand that I am responsible for knowledge of and compliance with all applicable codes. I further understand and acknowledge that my permit will be issued "Subject to Field Inspection" meaning I will not receive code review prior to issuance and that verification of code compliance will therefore be the sole responsibility of SDCI Inspector(s). I agree to make any changes as required by my inspector(s) to achieve compliance with applicable codes.

I have reviewed the information below and attest to its accuracy with respect to my project and understand and acknowledge that my permit may be revoked and a complete plan review and approval may be required at the discretion of my inspector(s) should the information prove to be inaccurate or if deemed necessary.

I understand that this document is to be kept with my issued permit and is part of the approval permit document.

Print Name: _____

Signature: _____

If the answer is yes to any of the questions below, your project will require plan review. This is not a complete list. See Tip 316 for additional limitations.

This project includes the following:

Yes No

Change of use as defined by land use and zoning code
(Existing permitted use: _____).

Change of Occupancy or character of occupancy as defined by Building Code
(Existing permitted occupancy: _____).

Change in number of exits; change in path of travel or distance to exits.

Change in occupant load or floor plan configuration of an assembly occupancy.

Work involves structural work.

Additions of new floor area.

Work is in more than 4,500 sq. ft. of floor area.

Relocating demising walls of existing tenant space(s).

Initial tenant improvement. (Is this the first tenant for this space?)

Change in number of required parking spaces.

Change in number of dwelling units.

Work involves exterior work.

Building envelope changes, other than window, siding, or roofing replacement in kind.

Work includes new walk-in cooler.