Presentation overview

• Existing Conditions

• Group Exercise
  – *Identify/confirm public realm needs (what and where?)*
  – *Identify improvements to address these needs (how?)*
  – *Suggest phasing (near, mid, long term) for these desired improvements (when?)*

• Report Back
Defining Public Realm
Public Realm Existing Conditions - Project Area
Public Realm Existing Conditions - Active ground-level uses
Public Realm Existing Conditions - Known infrastructure needs
Additional elements:

- Existing plazas and public-private spaces
- Public art elements
- Character elements (brick inlays, bronze inlays, decorative tree grates)
- Seating (formal – benches; informal- ledges, personal folding chairs and stools, seat walls, steps)
Group Exercise

• Identify public realm needs (what and where?)

• Identify elements/improvements to address needs (how?)

• Develop phasing (near, mid, long term) for these desired improvements (when?)
Public realm elements

- Condition of sidewalk (repair, material, design, width)
- Land use/building facades (active edges)
- Landscaping/street trees
- Pedestrian lighting
- Activation (sidewalk cafes, parklets, streateries, pavement to parks, festival streets, etc)
- Public art
- Seating
- Character elements (pavement inlays, decorative tree grates etc)
- Sense of place improvements
Questions?

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