



WEST SEATTLE RESERVOIR PARK

CONCEPT ALTERNATIVES

PREPARED BY
SiteWorkshopLLC
LANDSCAPE ARCHITECTURE

AGENDA

Welcome

10:00 – 10:30

Concept Design Presentation

10:30 – 11:00

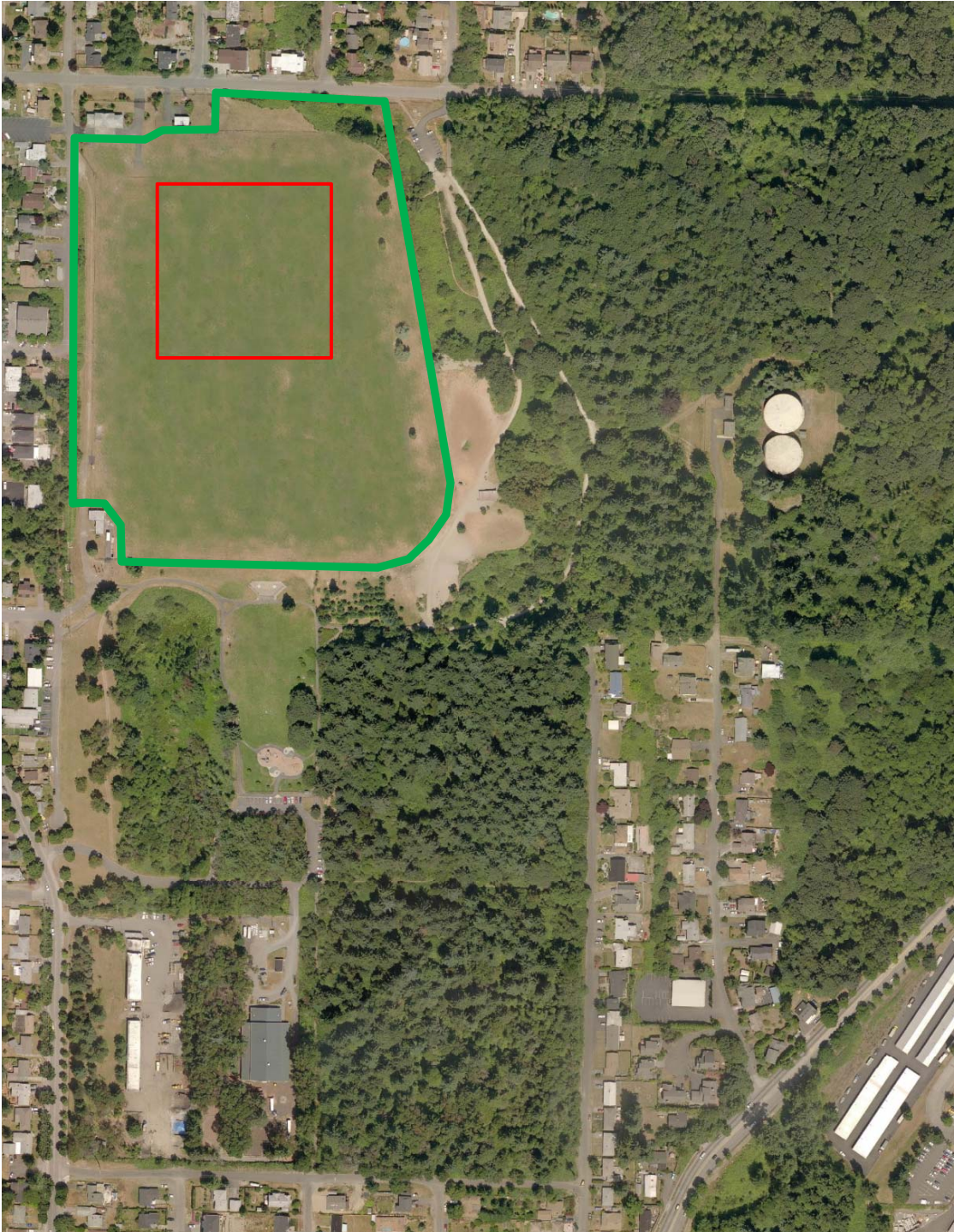
Open Discussion

11:00 – 11:45

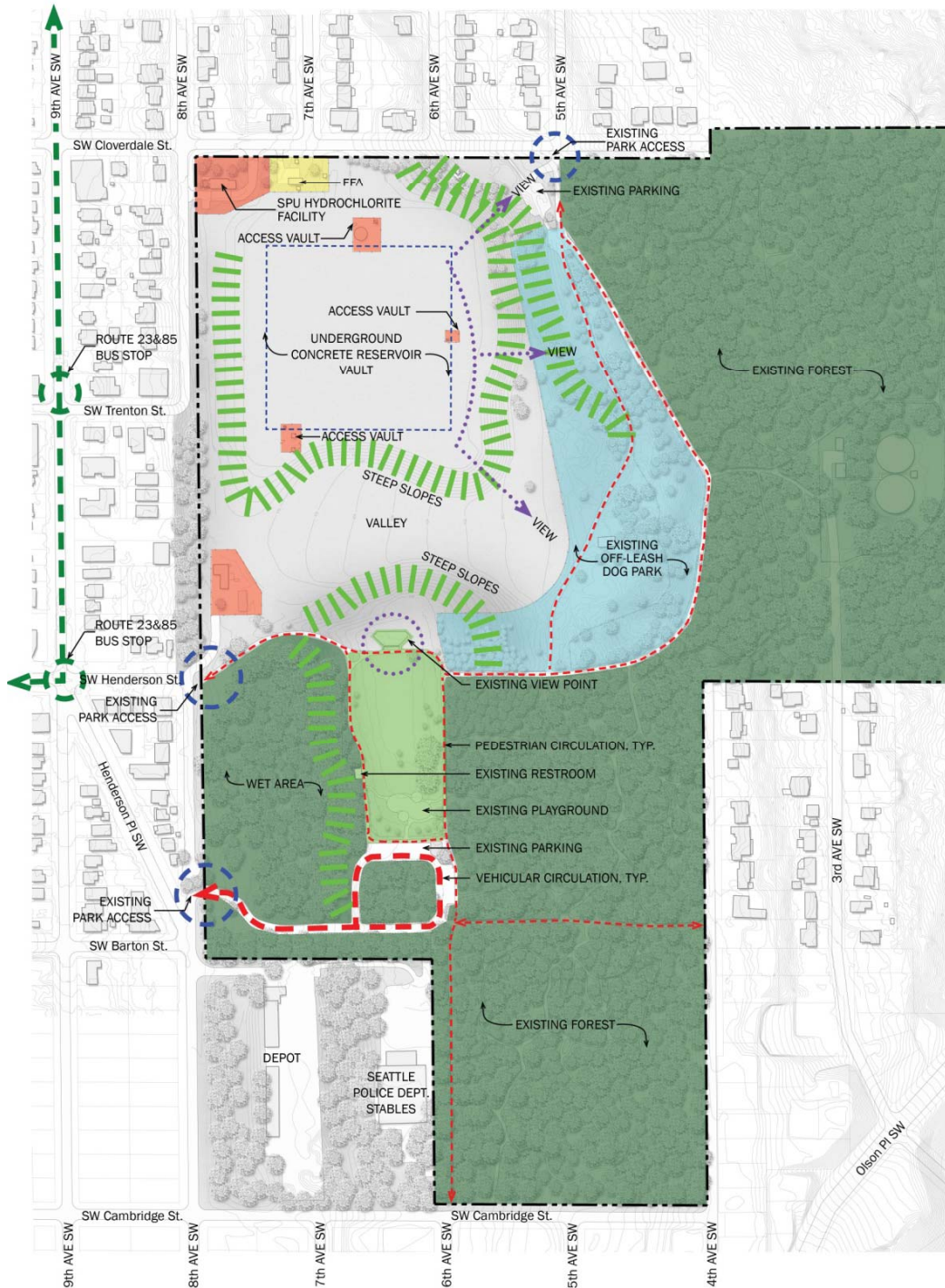
Next Steps

11:45 – 12:00

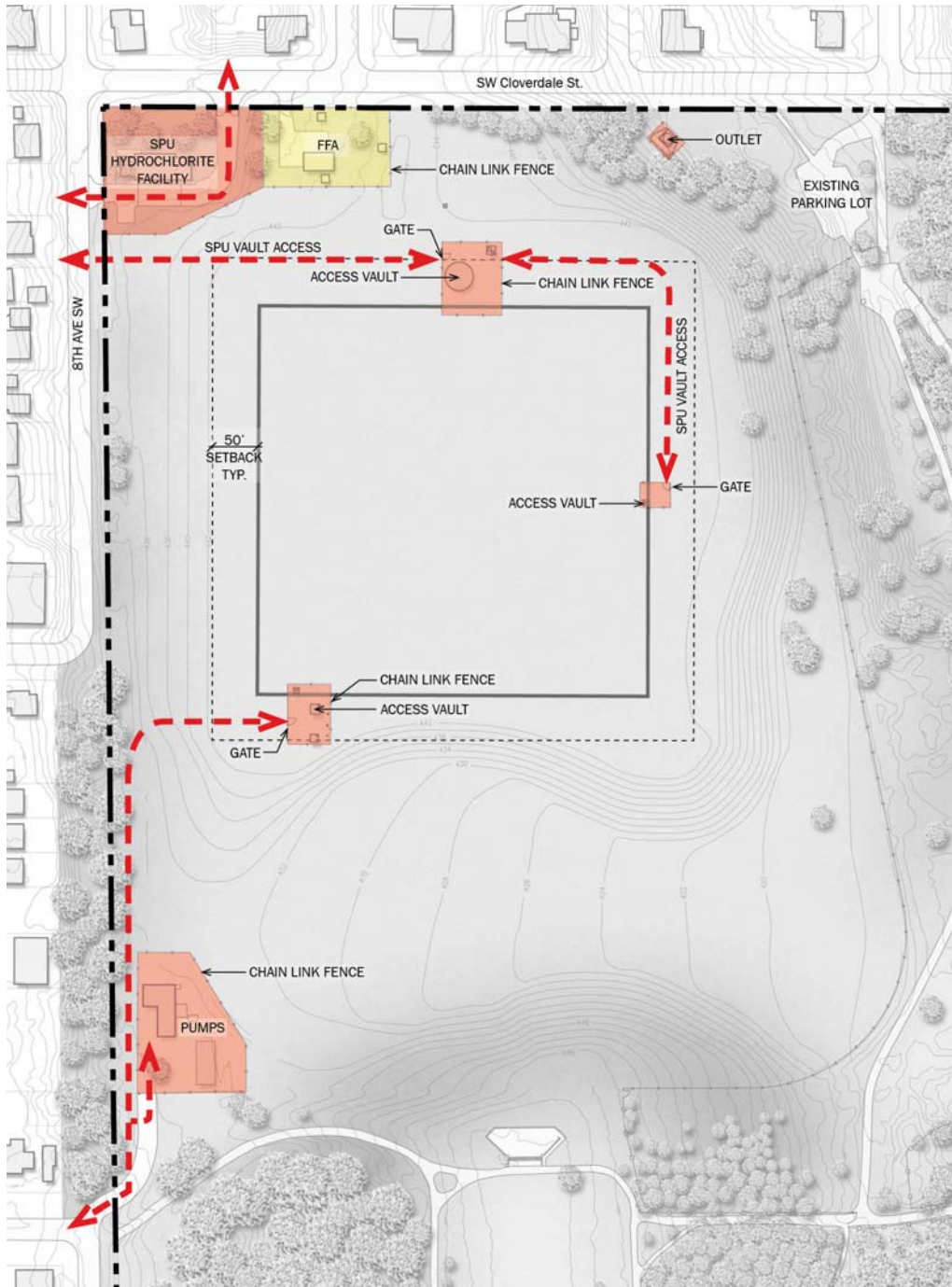
CONTEXT



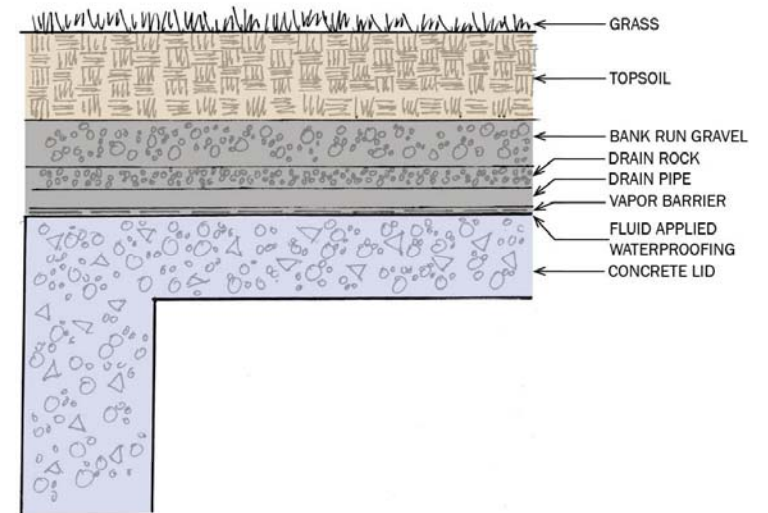
SITE AERIAL



PROJECT SITE



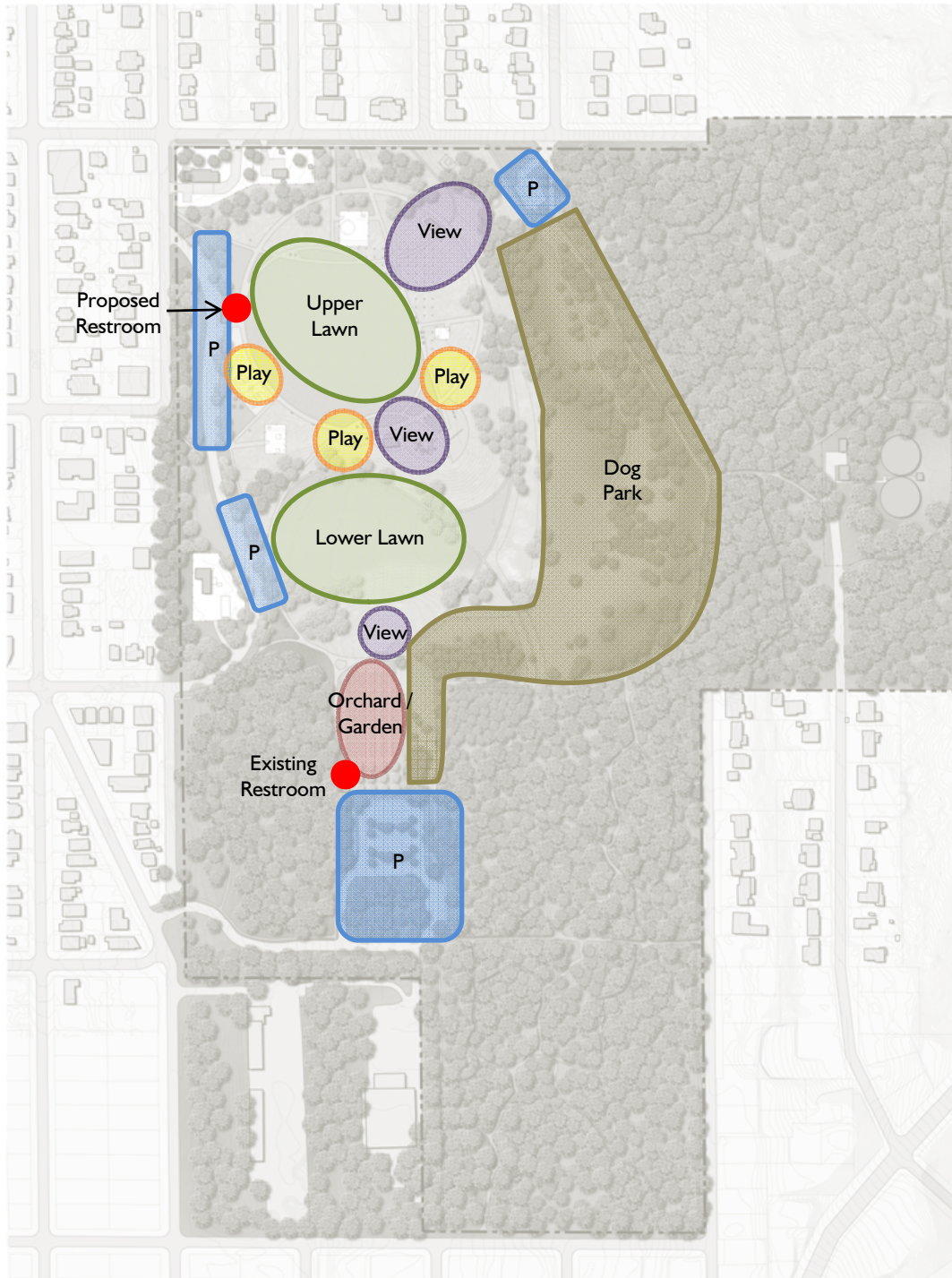
DESIGN CRITERIA



SECTION AT LID



CONCEPT



PROGRAM ELEMENTS

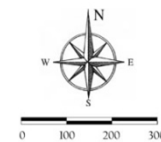


CONCEPT

Park Wide

LEGEND

- ① Parking
- ② Paved Path, Typ.
- ③ Trail, Typ.
- ④ Gathering Area / Viewpoint
- ⑤ Community Garden / Orchard
- ⑥ Play Area
- ⑦ Hardcourt / Skate Dot
- ⑧ Dog Park
- ⑨ Restrooms
- ⑩ Forest / Trails
- ⑪ Rain Garden
- ⑫ Managed Natural Area
- ⑬ Lawn





CONCEPT

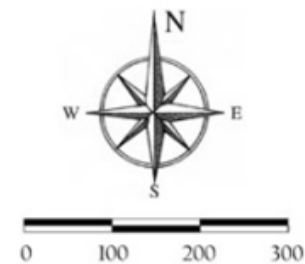
Reservoir Area



CONCEPT

LEGEND

- ① Parking
- ② Paved Path, Typ.
- ③ Trail, Typ.
- ④ Gathering Area / Viewpoint
- ⑤ Community Garden / Orchard
- ⑥ Play Area
- ⑦ Hardcourt / Skate Dot
- ⑧ Dog Park
- ⑨ Restrooms
- ⑩ Forest / Trails
- ⑪ Rain Garden
- ⑫ Managed Natural Area
- ⑬ Lawn



SiteWorkshopLLC
LANDSCAPE ARCHITECTURE

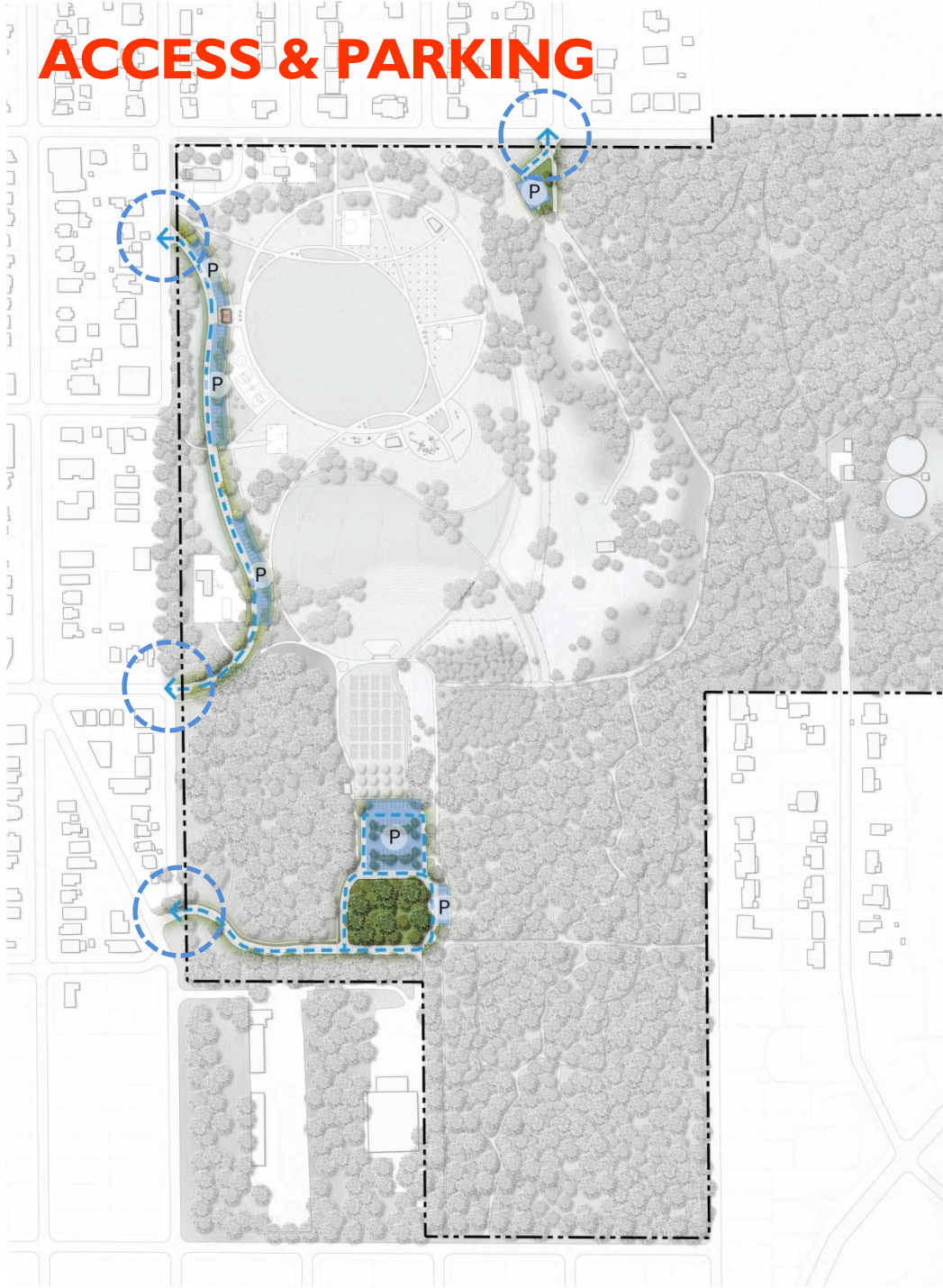








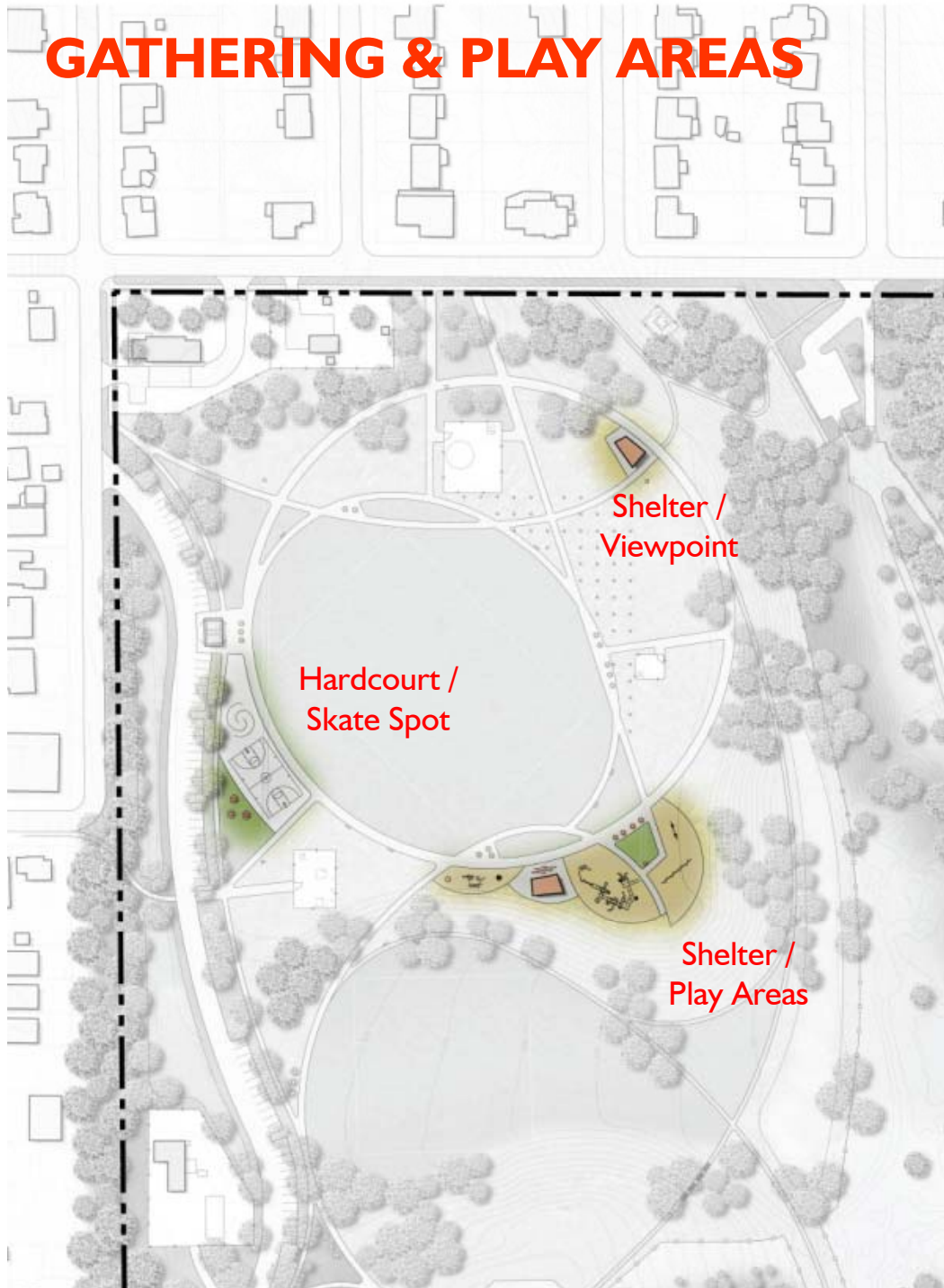
ACCESS & PARKING



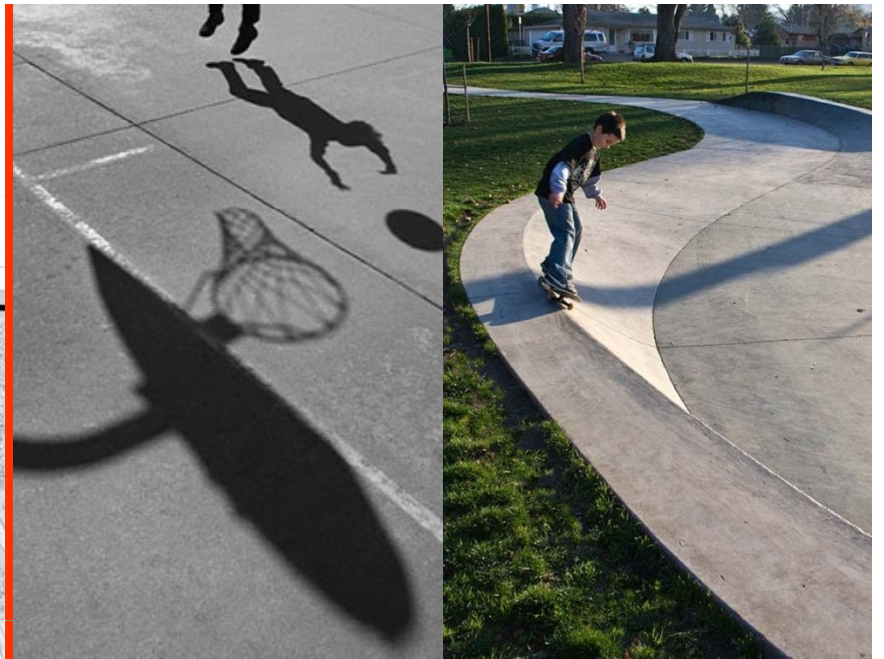
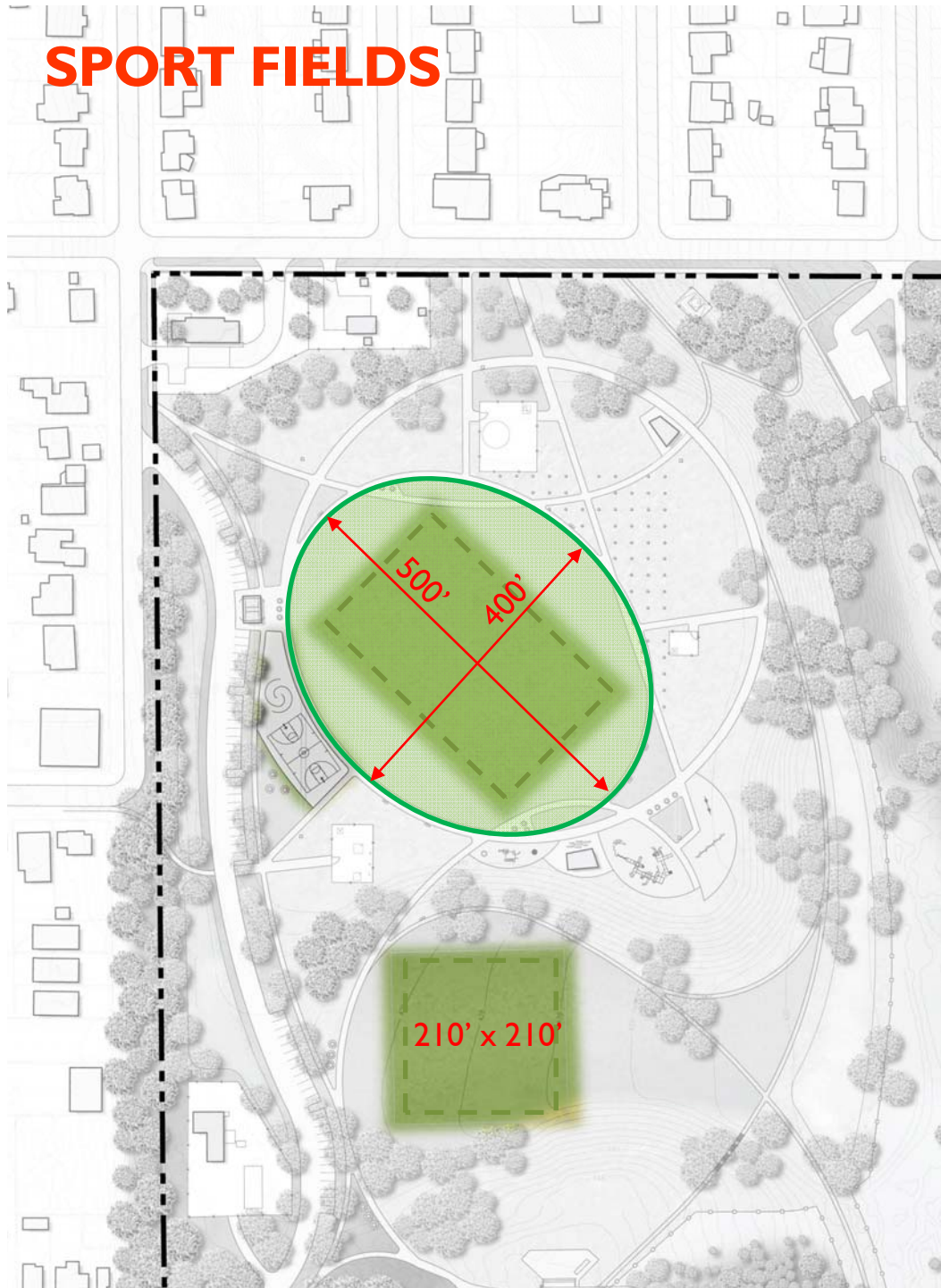
PATHS & CIRCULATION



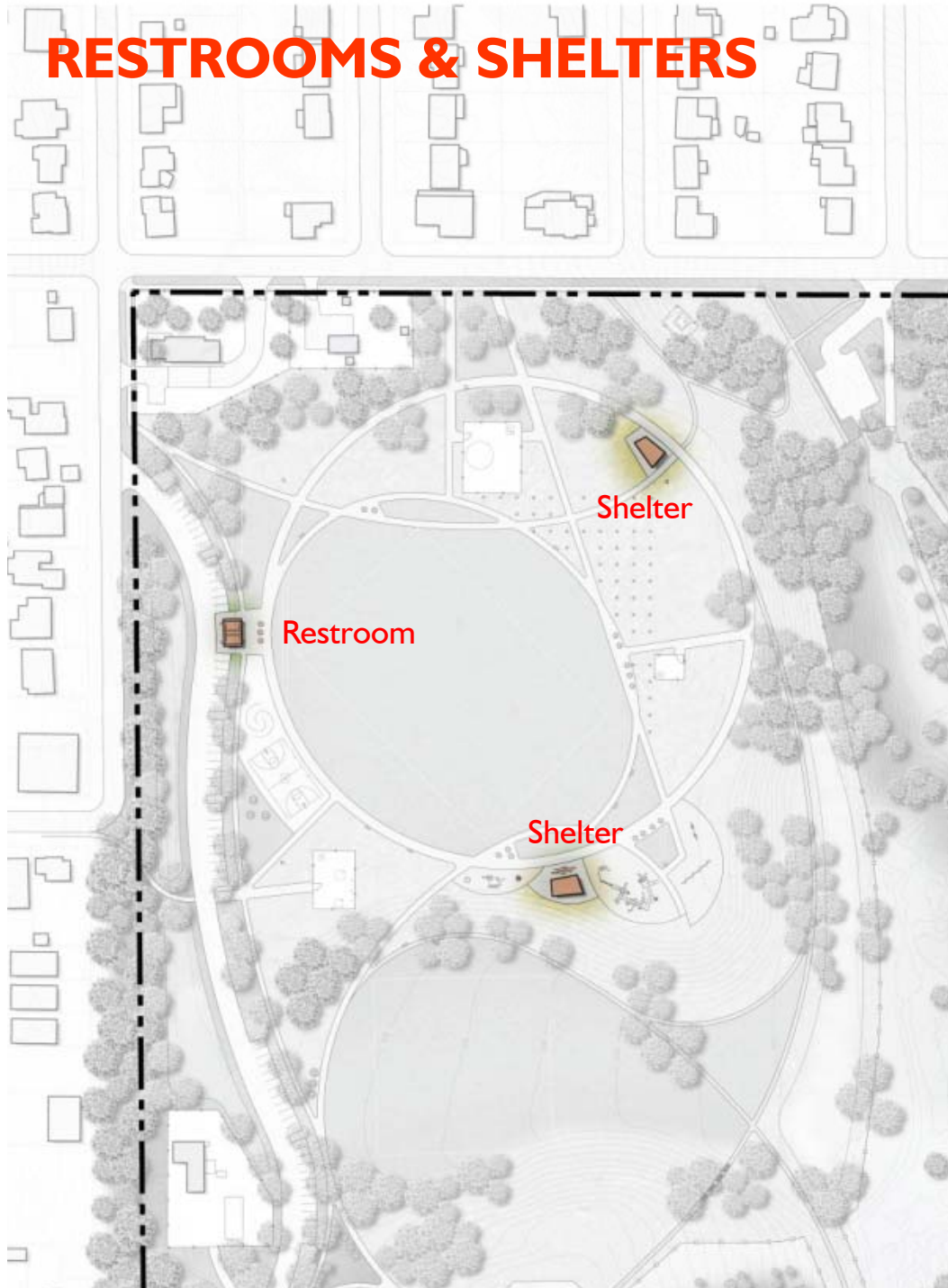
GATHERING & PLAY AREAS



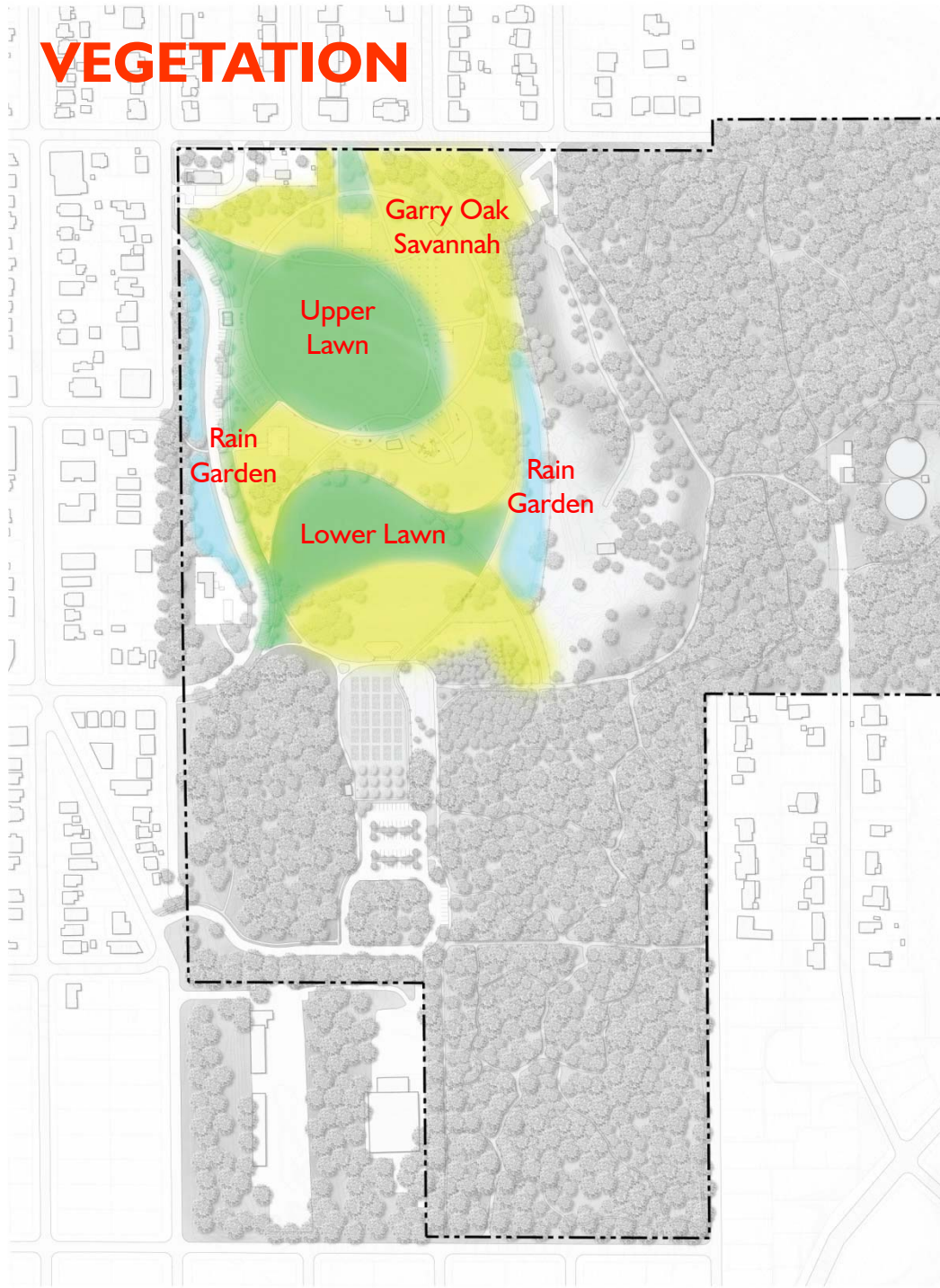
SPORT FIELDS



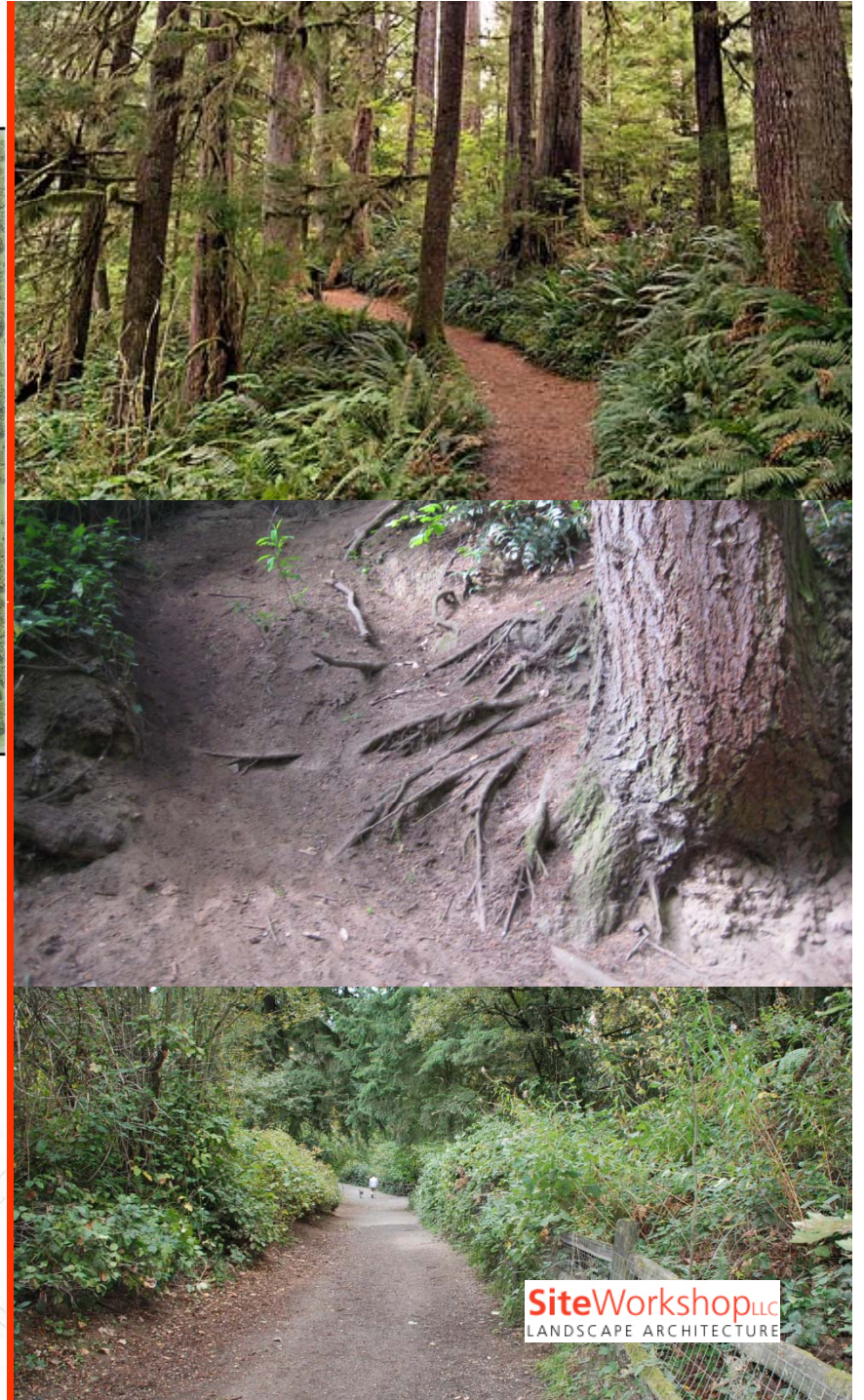
RESTROOMS & SHELTERS



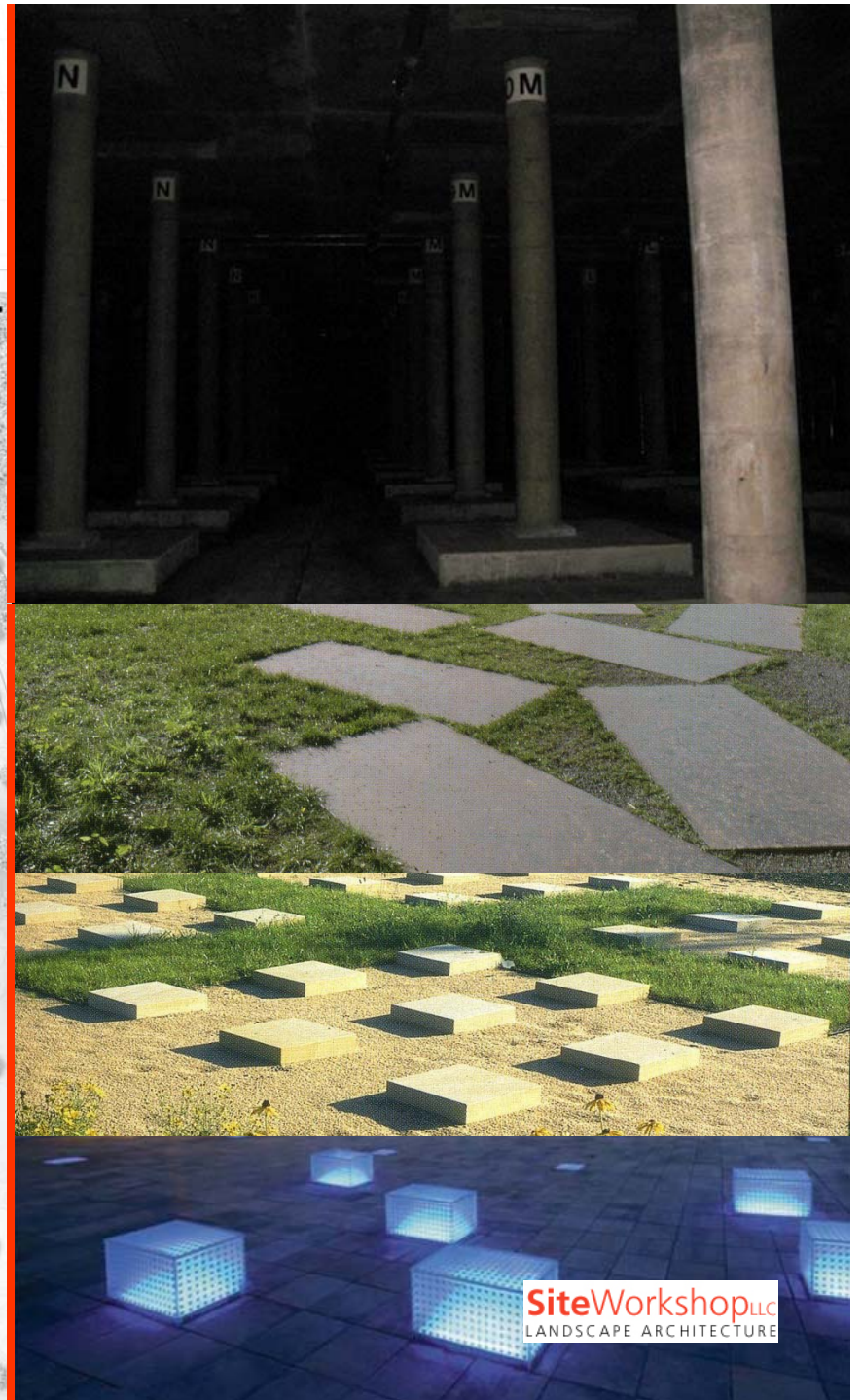
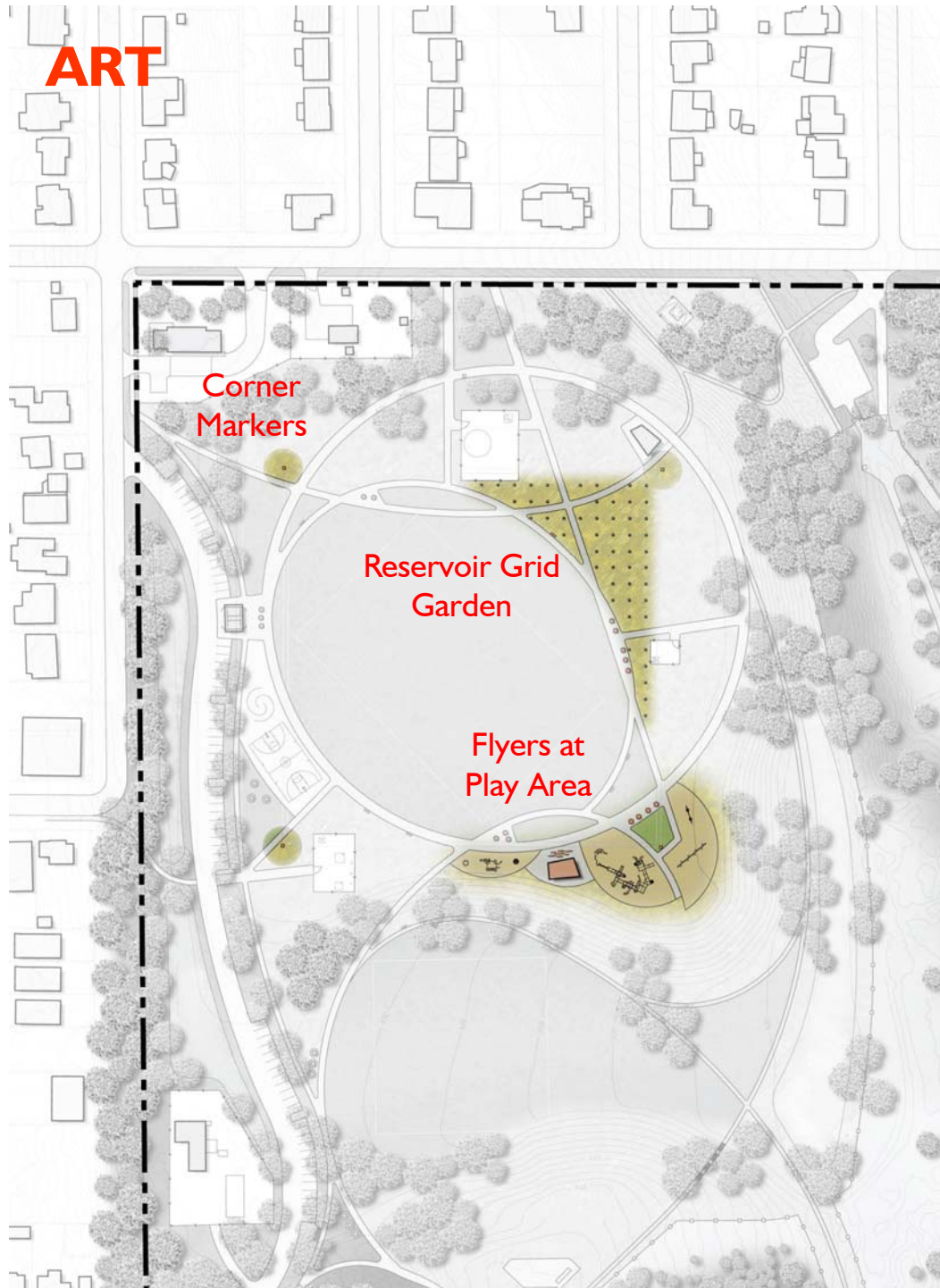
VEGETATION



FOREST & TRAILS



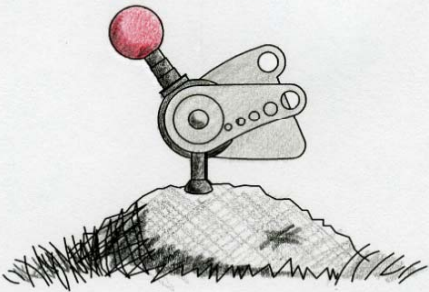
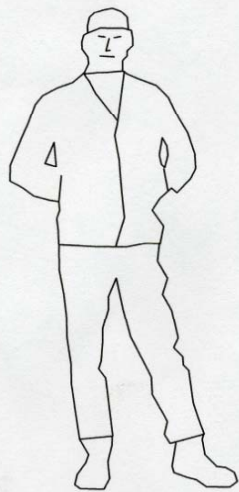
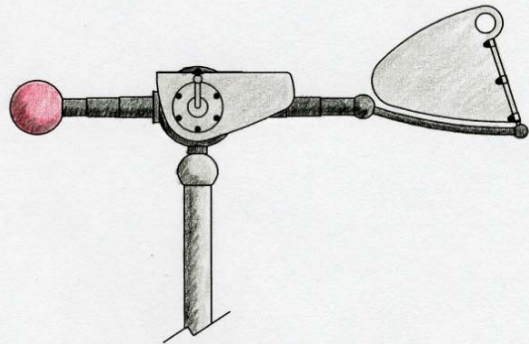
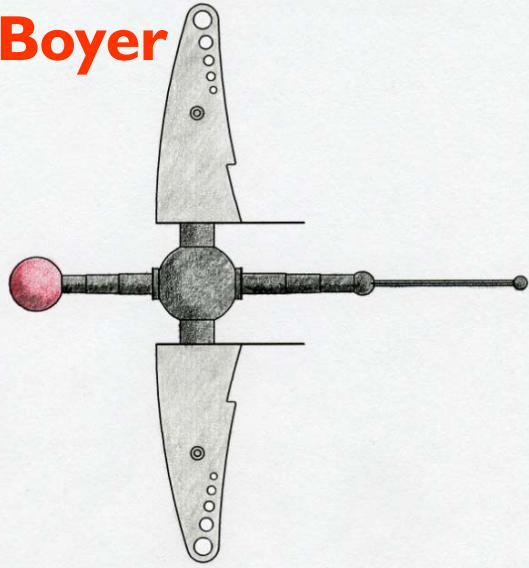
ART



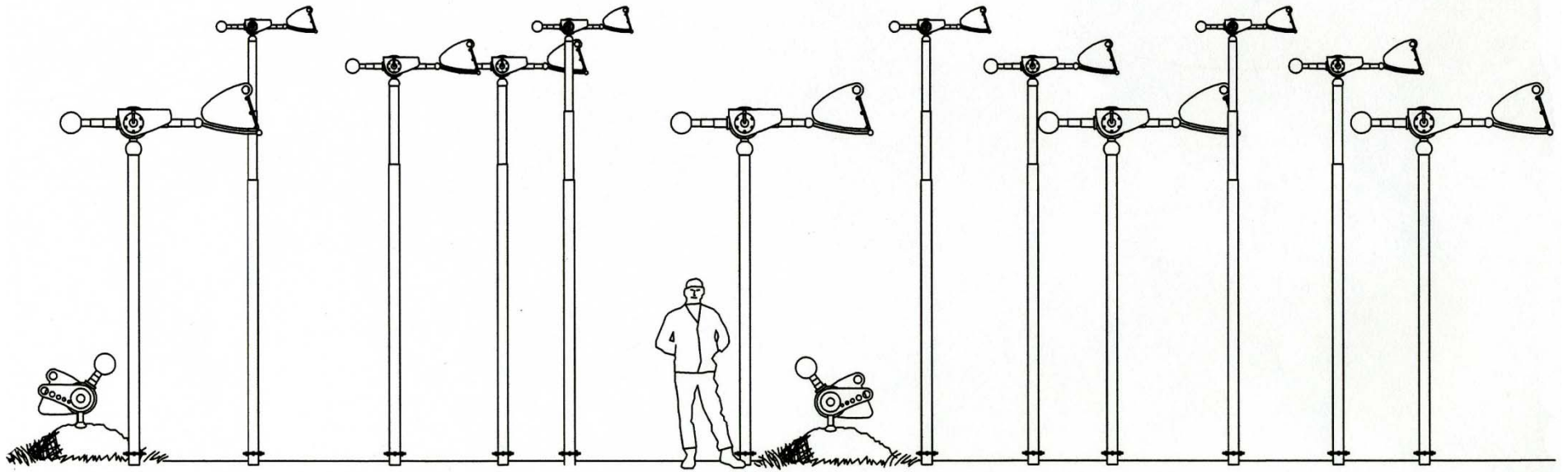
ART: David Boyer



ART: David Boyer



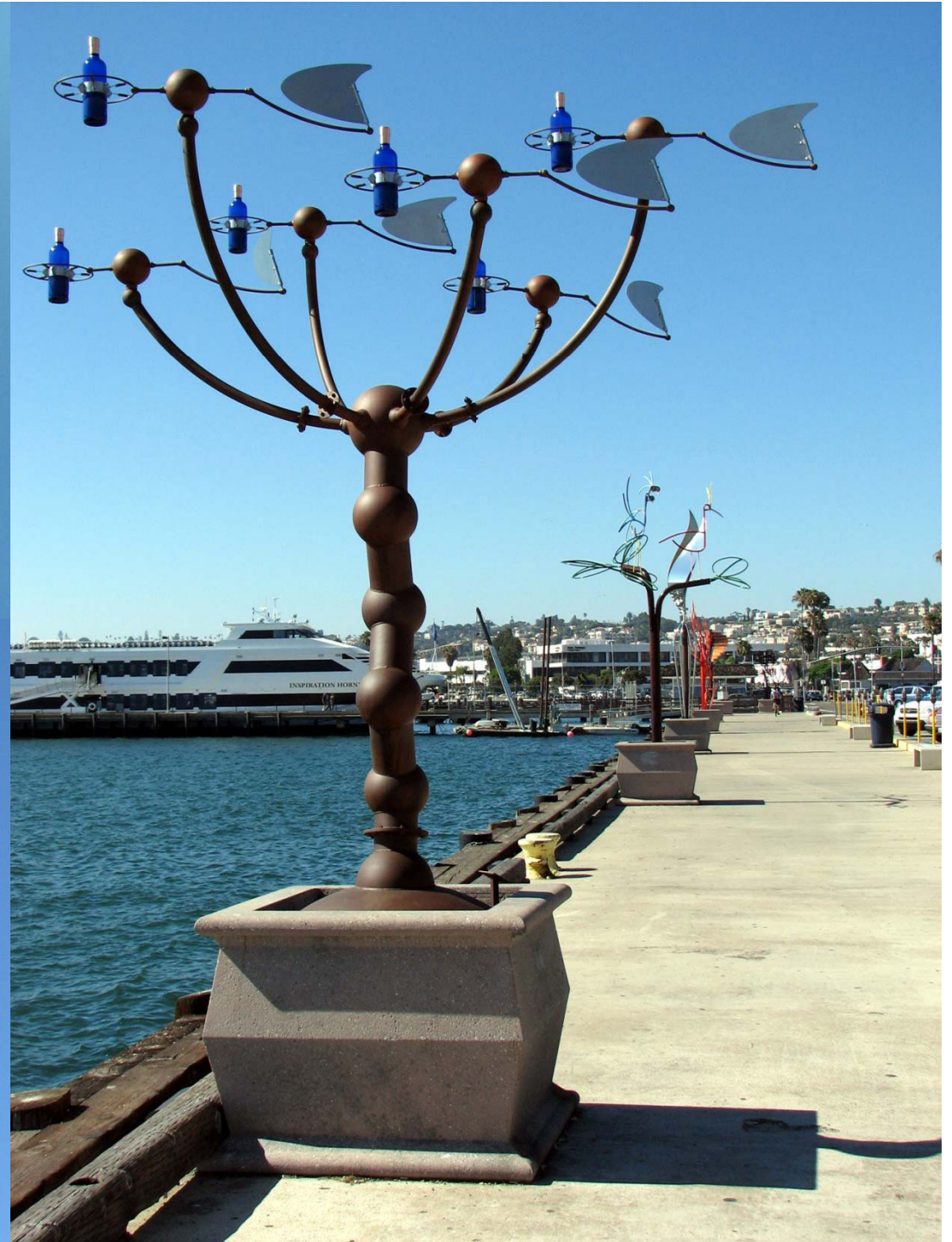
ART: David Boyer



ART: David Boyer



ART: David Boyer

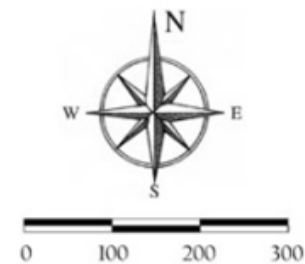




CONCEPT

LEGEND

- ① Parking
- ② Paved Path, Typ.
- ③ Trail, Typ.
- ④ Gathering Area / Viewpoint
- ⑤ Community Garden / Orchard
- ⑥ Play Area
- ⑦ Hardcourt / Skate Dot
- ⑧ Dog Park
- ⑨ Restrooms
- ⑩ Forest / Trails
- ⑪ Rain Garden
- ⑫ Managed Natural Area
- ⑬ Lawn



SiteWorkshopLLC
LANDSCAPE ARCHITECTURE