



**Mike McGinn**  
Mayor

**Diane Sugimura**  
Director, DPD

**Marshall Foster**  
Planning Director, DPD

**Mary Johnston**  
Chair

**Andrew Barash**

**Julie Bassuk**

**Graham Black**

**Brendan Connolly**

**Lauren Hauck**

**Laurel Kunkler**

**Julie Parrett**

**Norie Sato**

**Donald Vehige**

**Guillermo Romano**  
Executive Director

**Valerie Kinast**  
Coordinator

**Tom Iurino**  
Senior Staff

## **APPROVED MINUTES OF THE MEETING**

**March 4, 2010**

Convened 10:00am  
Adjourned 2:00pm

### **Projects Reviewed**

Mayor's Office Briefing  
Delridge Skatepark

### **Commissioners Present**

Mary Johnston, Chair  
Andrew Barash  
Brendan Connolly  
Julie Bassuk  
Graham Black  
Lauren Hauck  
Laurel Kunkler  
Julie Parrett  
Norie Sato  
Donald Vehige

### **Staff Present**

Guillermo Romano  
Valerie Kinast  
Tom Iurino  
Jenny Hampton



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**March 4, 2010**

**Project:****Delridge Skatepark****Phase:**

Design Development

**Last Reviews:**

May 21, 2009

**Presenters:**

Kelly Davidson,  
Department of Parks and Recreation

**Attendees:**

AJ. Yang, Chinatown ID preservation  
Tracy Record, West Seattle Blog  
Linda Hubert, Department of Parks and Recreation  
Dane Egusa, KPFF  
Bryan Tokarczyk, KPFF

**Time:** 1:00pm- 2:00pm

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**ACTION**

The Commission thanks Kelly Davidson for the presentation on the Delridge Skatepark . The Commission approves the design with the following recommendations:

- Strongly review how art is considered throughout the site including possibilities to extend beyond murals.
- Carefully consider materials and how they might impact skaters and other users, making sure there is clarity in designation of uses. Pay strong attention to relationships between paths that can be made with gravel. The gravel can be used to provide safe walking paths while also designating areas for skaters.
- Review the transition between the toddler area/wading pool and the skatepark. The Commission encourages considering additional materials or landscape elements that may be visually connecting, but also provide safety, such as low berms, plants, etc.
- Think about the sightlines around the bus stop, tables and entry points. Enhancing these areas could provide additional experiences for the neighborhood.
- With regards to walls, the Commission recommends not building structures where they are not needed or used; don't let the murals or art be the only reason for a wall's presence, instead integrate the design.
- Determine locations for signage, lighting, and trash receptacles Provide clear design that will allow users to identify the distinctive functions and user areas in the park. Pay attention so that the signage system does not compete with art or clutter the design.
- Consider options for seating for spectators where spectators are safely not in the path of skateboarders but can see the action. In general, how do non-skaters interact with the space.

**Presentation**

Kelly Davidson from the Seattle Parks and Recreation department presented the proposed Delridge skatepark scheme currently in design development phase. In January of this year, the council approved construction funding which allowed the team to work on the details of the new park.

Davidson noted that the team had worked previously on analyzing site conditions, such as grading, drainage, parking, and existing trees, and also considered social connections to the surrounding area in determining the design of this park. The teams reviewed the design with the public through community meetings and developed a strong connection with the wants and needs of some of the surrounding residents. The development of the schematic design was a collaboration of community feedback and suggestions from the first meeting with the Design Commission.



### **Delridge Skatepark Perspective**

Two of these suggestions included increased awareness of how toddlers will move around the site. Since there is a toddler play area so close to the skatepark, a barrier of some sort should be included. Also, the gravel pathways were of concern as they could have high maintenance costs and be a hazard to skate park users. In the proposed scheme, Davidson pointed out the added concrete wall barrier blocking the toddler area and the locations of the gravel pathways and connecting material. Furthermore, the new scheme incorporates proposed artwork generated by the community through a small grant. The artwork will consist of murals that will reflect the Delridge community and add color to the concrete skatepark.

The team aims to put the proposed project out to bid and into construction by the end of this year.

### **Commissioners' Questions/Comments**

*How is the design addressing the gravel and skating surface? It seems like this would be in conflict? What about leaf debris?*

We are going to do some maintenance and then the skaters will also need to take charge of the conditions. We have had a lot of positive reaction to having trees around the skate bowl because they shade it through the summer when the concrete gets hot.

*In terms of gravel, it might be good to consider pervious concrete instead. A transition of gravel, then pervious concrete, then the bowl might help direct users and provide safety.*

*I would encourage the artists to think beyond just applying murals, maybe there are ways to incorporate images into the concrete that would be interesting. I encourage them to be broad-minded and maybe paint is not the only option.*

*I still have concerns about toddlers from the splash pool. The wall that is skated might actually be bringing the skate activity closer to the toddlers. Also putting picnic tables in the space brings toddlers up to the skate area, instead of separating the spaces. Adding plant material might help to separate the space a bit more but keep the visual connectivity.*

*As a non-skater, it would seem to me that one of the exciting things would be to spectate, but I don't see any places that I would feel safe watching and not getting in the skaters way. I encourage considering non-skaters in this space as well.*

*Have you looked at the contention between bikes and skateparks?*

Right now the policy is that bikes are not allowed in skateparks.

*Will you have lighting?*

This site will not have lighting due to budget constraints

*I think our major concerns tend to be the toddler areas and the art integration, pathway materials, and consideration of spectators. I believe that these things can still work into your budget even with those constraints.*

*You might have a captive audience from the bus stop on the side of the park to capture in your design.*