



City of Seattle

Community Involvement Commission

Co-chairs: Heidi Morisset and Cade Wiger

Staff Liaisons: Lydia Faitalia, Alvin Edwards, and Laura Jenkins

COMMUNITY INVOLVEMENT COMMISSION AGENDA

Monday, May 20, 2024

5:00 – 7:00PM

Hybrid Meeting (In-person and virtual)

In-person Meeting Information:

Seattle City Hall

Room 370, Floor 3

600 4th Ave, Seattle, WA 98104

For more information on navigating to City Hall, go to: <https://www.seattle.gov/cityclerk/city-clerk-services/city-hall-visitor-information>

Virtual Webex Meeting Link:

<https://seattle.webex.com/seattle/j.php?MTID=m560086c2ce824bb0cac50ac2f8f1f9dd>

Meeting number: 2488 360 7668

Password: CIC2022

Join by phone: 1-206-207-1700 United States Toll

Commission Purpose

The Community Involvement Commission advises the Mayor, City Council, and the Seattle Department of Neighborhoods on equitable public engagement strategies with a focus on underrepresented communities.

Commissioner Roll-call	5:00 - 5:05 PM
Community Comments and Vote on 4/15 Meeting Minutes	5:05 – 5:15 PM
New Co-Chair Work Plan & Check-in	5:15 – 5:35 PM
Subcommittee Topics and Membership Poll	5:35 – 5:50 PM
In-person Meeting Proposal	5:50 – 6:00 PM
Five-minute Break	6:00 – 6:05 PM
Special Subcommittee Updates	6:05 – 6:15 PM
Staff Liaison Updates	6:15 – 6:40 PM
<ul style="list-style-type: none">• Parks CommUNITY Fund follow-up• Roberts Rules• Recruitment updates	
Last Meeting for Commissioners Southern & Murray – Thank You!	6:40 – 6:55 PM

MAKING PUBLIC COMMENT

- Public comment period allows individuals to inform and advise the Commission about issues, problems, or concerns.
- During the meeting, the Co-Staff Liaisons will ask the public to use the Raise Hand function to be added to the public comment list.

The City of Seattle encourages everyone to participate in its programs and activities. For disability accommodations, materials in alternate formats, or accessibility information, contact Laura Jenkins at 206-437-3735 or communityinvolvementcommission@seattle.gov.