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## CITY NEWS

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### THIS WEEK ON ART ZONE WITH NANCY GUPPY

#### ART ZONE

This all-SIFF episode was shot at McCaw Hall on opening night! Nancy interviews filmmakers including Megan Griffiths, Kate Dandel and Linas Phillips; chats up visiting celebrities such as Spencer Haywood and Princess Shaw; steals stuff from the VIP goodie bags; and captures the all around glitzy glamorous vibe of SIFF 2016. Art Zone airs Fridays at 8 p.m. on the Seattle Channel.



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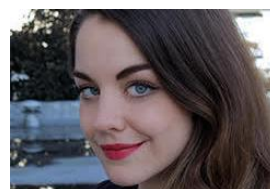
## INDUSTRY NEWS

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### NORTHWEST FILM FORUM NAMES NEW EXECUTIVE DIRECTOR

#### NORTHWEST FILM FORUM

The Northwest Film Forum's (NWFF) Board of Directors has announced former Program Director and Artistic Director Courtney Sheehan as the organizations new Executive Director. Over the last two and a half years, Sheehan's work with the NWFF has increased box office revenue and ramped up audience engagement through her mindful curation, partnerships and live events.



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### SEATTLE INTERNATIONAL FILM FESTIVAL LAUNCHES SIFFX ON JUNE 2

#### SIFFX

This year, the Seattle International Film Festival (SIFF) will be presenting SIFFX, a special four-day festival-within-a-festival focusing on the emerging cutting-edge modes of storytelling using Virtual Reality, 360° video, and Augmented Reality. From June 2 to 5, SIFFX will convene filmmakers, storytellers, activists, artists, creative technicians, and educators to explore contemporary forms of new media, exhibit new work, experiment with new tools, make connections and dig into the question: How can we shape the purpose, use, and language of an entirely new medium at this pivotal moment?



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### COPACINO + FUJIKADO ANNOUNCES NEW MANAGING DIRECTOR

## C+F

Seattle-based advertising agency Copacino + Fujikado (C+F) has announced Scott Foreman as its new Managing Director. Foreman has been brought on board to oversee C+F's day-to-day operations, new business, account management, media, and production. C+F is the agency behind the celebrated Seattle Mariners commercials, and campaigns for REI, Seattle Children's, Seattle Aquarium, and other local institutions.



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## CELEBRATE THE RE-OPENING OF WASHINGTON HALL ON JUNE 1

### WASHINGTON HALL

Built in 1908, the Central District's Washington Hall has a storied music and arts history - Duke Ellington, Billie Holiday, Jimi Hendrix, Fugazi and countless others have graced the venue's stage during its century in Seattle. In 2009, Historic Seattle, 206 Zulu, Hidmo and Voices Rising joined forces to save the space from being demolished, and have spent the last 7 years working to restore and reactive this community driven venue. On June 1, Washington Hall will re-open it's doors with a general public open house.



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## KICKSTART SEATTLE MUSIC + FILM PROJECTS

### KICKSTARTER

This week, check out these Seattle Kickstarter campaigns:

"**Barefoot Legacy: Barefoot College Solar Mamas (Documentary)**,"

a documentary about volunteer organization in India; "**Amanda**

**Winterhalter ALBUM DEBUT**," a debut record from this local singer /

songwriter; and "**DRONE - Retro Sci-Fi Action/Drama Short Film**" a sci-fi / action short film being created by a local college student.



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## OPPORTUNITY

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## NIGHTLIFE SECURITY STAFF INVITED TO TRAINING ON JUNE 5

### SEATTLE POLICE FOUNDATION

Please join the Seattle Police Department and Washington State Liquor Control Board to learn more about state and city laws, policies and procedures that impact the nightlife industry. Attendees will also learn more about industry security and safety standards. This multi-disciplinary training will assist in the continuing creation of a safe and vibrant nightlife industry in Seattle.



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## TEEN ARTIST WORKSHOP: SOUND DESIGN FOR GAMES AT EMP

### EMP

Need-based scholarships are available for youth interested in sound design to attend EMP and Digipen's workshop on Sound Design for Video Games. This workshop offers a hands-on approach to creating music, sound effects, and soundtracks for games or animations. Students will produce unique, engaging soundscapes while learning about the fundamentals of music and sound design and their use in the video game and animation industries. For more information and to apply for need-based scholarships contact Jonathan Cunningham, EMP Museum's Youth Programs and Community Outreach Manager at JonathanC@empmuseum.org



**OFFICE OF ARTS AND CULTURE**

Musicians and filmmakers are invited sign up to participate in this free webinar for an education on how copyright law pertains to their own, and others, creative intellectual property. Partnering with Cinnamon Stephens, J.D. the Seattle Arts Leadership Team (SALT) is hosting its first art law webinar focusing on copyright, an important and widely misunderstood area of law.



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**MEDIA DIGEST**

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**CLOUD STUDIOS BRINGING BAND PRACTICE SPACE BACK TO CAPITOL HILL**

**CAPITOL HILL BLOG**

Cloud Studios (an extension of the Cloud Room on Chophouse Row on Capitol Hill), is expected to open this June, providing musicians with seven rehearsal rooms and a podcast recording studio; something that has been lacking in the neighborhood since the closure of Chophouse Studios in 2013. Developer Liz Dunn said the hope is to get some of the bands that used the old rehearsal venue back jamming in the Pike/Pine corridor.



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**THE COMPLETE CASCADIAN SUMMER MUSIC FESTIVAL GUIDE**

**SEATTLE WEEKLY**

While the whole of the Pacific Northwest is flushed with a wealth of festivals in the summer months, you don't have to travel all the way to the Gorge to get your fix. The Northwest Folklife Festival, Block Party at The Station, West Seattle Summer Fest, Seattle Chamber Music Festival, and the Capitol Hill Block Party, are just a few of the great festivals that happen over the summer right within Seattle city limits.



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**IT'S NOT JUST ABOUT GAMES, APPS ARE THE FUTURE OF VIRTUAL REALITY**

**GEEKWIRE**

Oculus head of development strategy Anna Sweet says if you want to be apart of a once-in-a-generation technology revolution, now is the time to hop aboard. While video games are largely at the forefront of the public eye when it comes to virtual reality (VR), the technology, and industry leaders building software for it, are being challenged to create applications that will make VR an exciting new platform for how we engage with the world around us.



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**QUICK LINKS**

[OFFICE OF FILM + MUSIC BLOG](#)

[CITY OF MUSIC](#)

[FILM + MUSIC + INTERACTIVE HAPPY HOUR](#)

[SEATTLE CHANNEL](#)

[GROWSEATTLE BUSINESS SERVICES PORTAL](#)

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