



Seattle Digital Equity Initiative

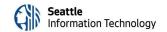
Digital skill sets for diverse users

A comparison framework for curriculum and competencies

Stacey Wedlake and David Keyes
March 2019

Outline

- City of Seattle's Digital Equity Initiative
- Approach
- Frameworks and Curricula
- Skills and categories
 - Is this helpful? Exercise/discussion
- Assessments
- Putting this into practice and longer term opportunities
- Questions & contact info



Seattle digital equity program

We envision Seattle as a city where technology's opportunities equitably empower all residents and communities — especially those who are historically underserved or underrepresented.

- Skills Training
- Connectivity
- Devices & Tech Support
- Applications & Online Services

Learner types



- Beginner users (gateway skills)
- Life skills (applied tech skills)
- Youth education (HS prep for college and career basics)
- Parent engagement
- Work (employment foundations)

Out of scope for this research

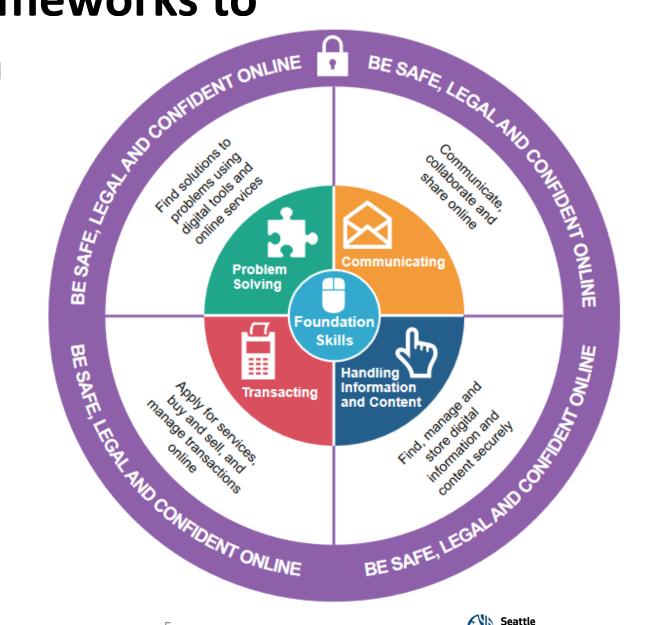
- All of K-12 education & STEM
- Tech careers Applied and tech specific
- Small businesses & entrepreneurship



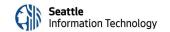
Linking frameworks to

curriculum

Frameworks meant to be more global or holistic...More adaptive to changing technology if written well.







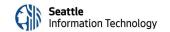
6 Frameworks

- DigComp 2.1 (EU)
- Essential Digital Skills (UK)
- International Computer
 Driving License (ICDL)
- International Society for Technology in Education (ISTE)
- Mozilla Web Literacy
- Northstar Assessment

- Compass Digital Skills (EU)*
- Digital Learn
- Google Applied Digital Skills*
- Mozilla Core Curriculum*
- GCF Teacher Guide
- Learn My Way (UK)
- Literacy Source
- Microsoft Imagine Academy
- Seattle Goodwill

Available in other languages. Spanish: Digital Learn, GCF. Microsoft: Spanish, Vietnamese, Chinese, Russian, Japanese...





⁹ Curricula

^{*}Connected to framework

Ten skill categories

for the range of learners

Gateway (11 skills)

Communication (8 skills)

Creation (8 skills)

Online Life (11 skills)

Workplace (9 skills)

Privacy & Security (7 skills)

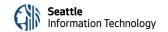
Mobile (6 skills)

Information skills (7 skills)

Device ownership (4 skills)

Lifelong Learning (3 skills)





Skills example: Gateway

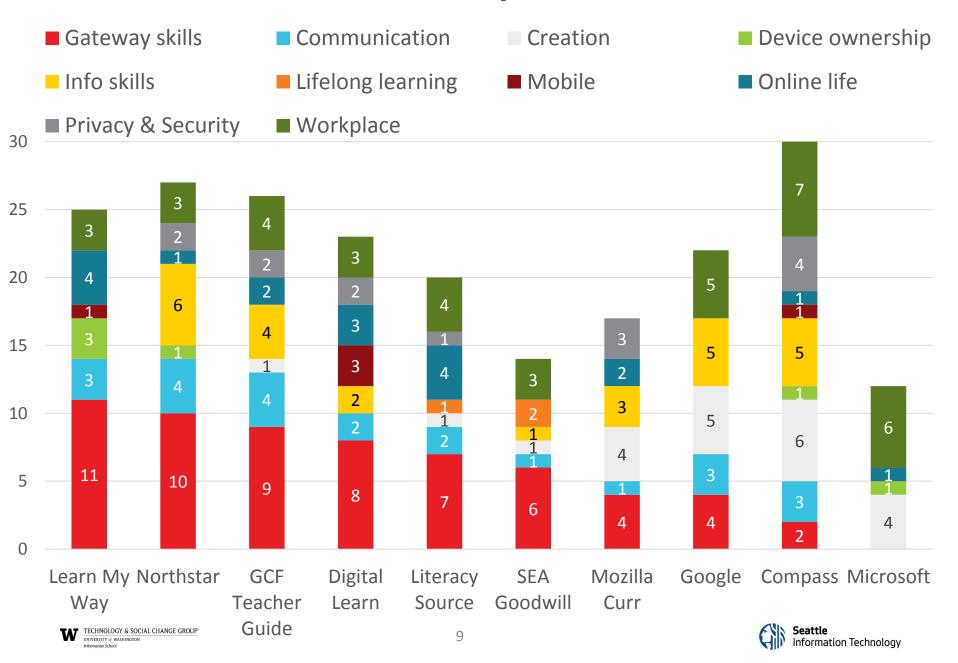
- 1. Basic mouse functionality
- Password basics
- 3. Set up an email account
- 4. Sending and receiving an email including using attachments
- 5. Basic internet searching
- 6. Browser skills
- 7. Using an operating system
- 8. Understanding what the internet and web are
- 9. WIFI and Internet connections
- 10. Share devices and public Internet privacy and security
- 11. Accessibility tools on device







Skills covered by curriculum

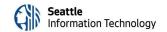


What skills for which learners

- Report recommends skills learners need to achieve their goals
 - A few examples (see the handout)
 - Skills for employment
 - Senior citizens







Is this helpful?

Exercise:

- Think of a learner (e.g. limited English speaker, older adult, childcare provider, etc.)
- Which skills are necessary for them? Priorities?

Discussion:

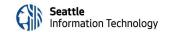
- Could you use this with a learner to set goals and mark progress?
- Could you use the skill list and comparisons to evaluate or select your curriculum?



Assessments

	Assessments	Availability		
Framework				
DIGCOMP	Not official – multiple choice; self-assessment	Multiple choice; self-assessment		
ICDL	Performance based	In-person pa		
Northstar	Multiple choice	Free online & official, in-person		
Curriculum				
Compass	Pre & post test tied to module completion	Free online		
Google	G Suite certification exam	Paid exam (online or in-person)		
Literacy Source	Instructor skills checklist	In-class		
Microsoft	Office Specialist (MOS) online test	Free online for WA residents via library. Otherwise, paid.		





Putting this into practice



Use for a checklist to examine & select trainings.



Use it with a learner to set goals.



Gather with other instructors to share curriculum & assessments.



Use to guide or evaluate online services (what skills are required to use? Who has those skills? Who doesn't?).



Reference use for funding applications.





Longer-term opportunities



Post the framework so others can add their curriculum.



Plan to update the framework.



Find or encourage training development to fill skill gaps

incl. Mobile and Safety & Privacy, online misinformation threats, saving documents (locally and to cloud).



Develop more skill assessments tied to curriculum & frameworks



Promote/develop additional research and platform to add other frameworks & curriculum.





Digital Equity Network

How could this be helpful to your work?

Do you see a project that you'd like to work on here?





Thank You!

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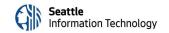
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Find more information at:

seattle.gov/tech/initiatives/digital-equity





Supplemental materials





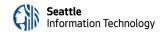
Approach

Compare existing digital literacy frameworks and curricula

For skills covered, not curricula quality.

											_
			Frameworks								
~	Skill category	Skills	DIGCOM P	Essential Digital Skil	ICDL -	ISTE	Mozilla ▼	Nort 🔻	Compas s ▼	Digita 1 Le 🔻	
1	Communication	Use a messaging app to communicate with others	х	×							
2	Communication	Understand and identify the purposes of different social media platforms and online communities	х		×	×		ж			
3	Communication	Post messages and media on social media	×	×	×		×	*			
4	Communication	Make Internet-based voice and video calls (using Skype, FaceTime	х	×	*					8	Ī
5	Communication	Understand and set privacy settings on social media	×	×	×		I	×	×	×	
6	Communication	Awareness and adaptation of communication strategies to meet behavioral norms and respect user diversity (Netiquette)	×	×		×	×	×			
7	Communication	Digital Collaboration	X	8	8	×	- 8		8		t
8	Communication	Understanding ways to share information with others	х		×	×	×		×		İ
9	Creation	Design					8		8		I
#	Creation	Website creation basics – simple pages, HTML, Wordpress	×				I		×		
11	Creation	Beginning coding/programming (understanding concepts, writing basic code)	х						8		
#	Creation	Revising digital content to improve processes and product	×			×	z		×		
#	Creation	Increasing the amount of open content through creation, advocacy					z				
#	Creation	Creating a new digital content based on existing digital material	×			×	z		×		
#	Creation	Multimedia production				Х	8		8		Ī
#	Creation	Computational thinking	X			Х	8				T



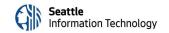


Connected frameworks and curriculum

Framework	Curriculum			
DigComp2.1	Compass			
ICDL	ICDL* (available by payment)			
ISTE**	Google Applied Digital Skills (some lessons)			
Mozilla Web Literacy	Mozilla Core Curriculum*			
Northstar	Under development*			

^{*}same organization developed framework and curriculum





^{**} other curricula map to ISTE but not focused on general adult audiences

Types of skills covers varies by **framework**

