



APPROVED MINUTES OF THE MEETING

Mike McGinn
Mayor

Diane Sugimura
Director, DPD

Marshall Foster
Planning Director, DPD

Mary Johnston
Chair

Andrew Barash

Julie Bassuk

Graham Black

Brendan Connolly

Lauren Hauck

Laurel Kunkler

Julie Parrett

Norie Sato

Donald Vehige

Guillermo Romano
Executive Director

Valerie Kinast
Coordinator

Tom Iurino
Senior Staff

August 5, 2010

Convened 9:00 am
Adjourned 3:00 pm

Projects Reviewed

12th Avenue Park
Maple Leaf Reservoir
Golden Gardens Playground
Crown Hill Park

Commissioners Present

Mary Johnston, Chair
Andrew Barash
Julie Bassuk
Graham Black
Lauren Hauck
Laurel Kunkler
Norie Sato
Donald Vehige

Staff Present

Guillermo Romano
Valerie Kinast
Tom Iurino
Tim Trujillo



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August 5, 2010 **Project:** **12th Avenue Park**

Phase: Concept Design

Last Reviewed: N/A

Presenters: Susanne Friedman, Parks and Recreation
Jake Woland, Hewitt

Attendees: Ellen Solland, Ellen Solland Studio

Time: 1.00 hr

ACTION

The thanked the 12th Avenue Park design team for their presentation and progress on the project design. Commissioners commended the verticality of the design and the outdoor “ceiling” that is created with the art. With a unanimous vote the Commission approved the concept design with the following recommendations:

- The Commission supports option one, the cloud idea.
- Continue to develop the idea of verticality, considering the role of the poles and their ability to shape the space.
- Consider how the vertical elements might be linked with horizontal elements, such as banners, as a space shaper.
- Consider also incorporating lighting in this move for verticality.
- Perhaps soften the orthogonal expression of the hardscape with more softscape, such as more vegetation and/or an integration of the clouds and organic shapes with the grass.
- Reconsider the choice of paving pattern. Simplification of the paving may allow for improved connectivity beyond the park into the potential James Court woonerf.
- When considering the future woonerf, incorporate the pole placement and park element shapes in order to reinforce a gateway design or an integration of park and woonerf.
- Play with the size, shape, and proportion of the stage as a way of enhancing its usability and integrating it better into the park. Consider increasing its size but without overwhelming the limited area of the park.
- Consider the location and design of the overhead cloud in relation to what is below it, thinking of how it might enhance opportunities for socializing. Its current siting and design does not appear to relate well with the seating opportunities. Think of reducing the number of mirrors, and increasing the amount of mesh for shading. And look at how it’s shape relates to the shapes of the ground plane elements, perhaps mirroring the shape of the cloud above on the ground below it.