



Project:	West Seattle Reservoir Park Development	Project No.	1195.1
Subject:	Community Meeting #2	Date / Time:	February 6, 2010, 10:00am – 12:30pm
Attendance:	Mark Brands / Site Workshop Jim Keller / Site Workshop Bill Bernstein / Site Workshop Susanne Friedman / Seattle Parks & Rec Rick Nishii / Seattle Parks & Rec	Location:	Southwest Community Center
		Submitted By:	Mark Brands
Distributions:	File		

NOTES:

Group	Comments:	Group Notes / Drawing:
1	<ul style="list-style-type: none"> • Need more inside parking • Open up 8th Avenue • Walking trail improvements • Bocce/croquette/skate park/art sculpture • 8th Avenue & Coverdale sidewalk • View points – city fireworks • Amphitheater for plays/music • View picnic areas • Pea Patch • Expand play area parking • Disc golf 	
2	<ul style="list-style-type: none"> • Reservoir lid – multipurpose field with lots of open space • Kite festival space • Picnic/bocce/barbeque with a view • Stage area in valley – concerts/outdoor cinema/theater • Art concepts – murals/sculptures/totems • Expand play area parking lot • Evening and night lighting • Measured distance paths 	

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- Coverdale dog park parking lot improvements and expansion
 - Increase in park parking opportunities
 - A look out as a center piece/art space
 - Disc golf activity keeps good use in park space
 - Better maintained trails
 - Dog park modification to integrate better with non dog park uses
 - Soccer fields
 - Expand playground
 - Improve safety



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- Disc golf in valley if woods off limits
 - Swing sets on the view
 - Big play ground chutes and ladders castle
 - Volleyball
 - Exercise equipment in dog park
 - Spray ground
 - Tee boxes for disc golf as art/interpretive
 - Lighted walkways



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- Parking...a big issue park wide. Dog park parking expanded
 - Expand/increase restrooms
 - Sports/multipurpose fields
 - Skate park or skate street course
 - Shelters/barbeque/picnic areas
 - Fountains and wading pools with art incorporated
 - Amphitheater...weigh costs with use
 - Disc golf...improves safety
 - Trail hierarchy. Renegade trails. Trail clarity. Clear signage



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- Look at park as a whole
 - Improve sidewalks
 - Beginner disc golf
 - View tower
 - Benches/art/pea patch/bocce
 - Drainage issues
 - Parking is a problem
 - Blind intersections need traffic control
 - Involve Duwamish tribe in art



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- Disc golf in park
 - Skate park near look out area
 - More parking at playground, parking island
 - Wiffle ball field
 - Trail lighting – solar powered
 - Drainage at valley



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- Pea patch in open sunny area
 - Bocce ball
 - Incorporate natural setting
 - Interpret nature...nature walk
 - Expand dog park
 - Connections to Duwamish
 - Nature consortium in green belt
 - Restroom security
 - Disc golf



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- Parking is #1 issue
 - Cloverdale dog park parking lot is too small
 - Community signage in park
 - Climbing wall like Camp Long
 - Multi-use area
 - Adequate restrooms
 - Park walking trail improvements
 - Amphitheater
 - Pea patch



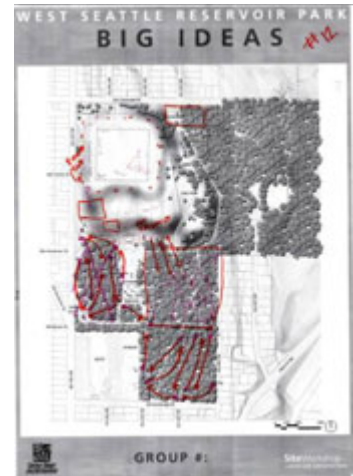
- 10
- Climbing/restrooms great
 - Expand existing dog park and play area parking areas
 - Reservoir lid as athletic fields
 - Off leash kids area
 - Add parking for lid area
 - Pea patch at bottom of valley
 - Running trails/lighted walking trails
 - Watch light pollution for neighborhood
 - Skeet shooting
 - Increase pedestrian access on west side
 - Amphitheater
 - Disc golf
 - Art/public art/rotation of local art



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- Parking and traffic control. Multiple parking spaces/solutions
 - Drainage issues
 - Keep water as theme...bird habitats
 - No amphitheater...not used enough
 - Pea patch adjacent to apartments
 - Views to Mt. Rainier
 - Path on ridgeline of reservoir
 - Harness wind in art
 - Unprogrammed open space
 - Touchable/functional art...not like the untouchable sculpture park



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- Disc golf
 - Parking
 - Pavilion/picnic area
 - Exercise trail with views
 - Disc golf in woods and on edge of open space
 - Art in disc golf baskets...art targets like Sedro Woolley
 - Skate park
 - Pea patch
 - Open space... bocce ball/ultimate Frisbee



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- Neighbors within one block
 - Athletic fields/ultimate Frisbee on lid...natural grass or synthetic
 - Parking is a big issue...at play area lot
 - Village green on the lid...structure on the lid?
 - Good fencing and adjacent complimentary activities at dog park
 - Central focus at look out
 - Pea patch north of play area
 - Disc golf in the woods
 - Art...well defined pedestrian access framed by art
 - Bathroom close to fields...improve bathrooms
 - SDOT invitation to next meeting



Other Notes

- Coordinate SPU fencing with dog park and future use
- Dog park barbed wire fence will come down but dog park fencing will remain as part of SPU project parks is coordinating
- Can pedestrians coexist with pedestrian non disc golf use?
- More parking at dog park area to accommodate all dog park use
- Parking associated with use
- Good dog park fencing
- Sidewalks are important around park. Create safe access
- Mixed use fields
- Manage traffic
- Traffic impact analysis
- SDOT/Bridging the Gap Levy...parks/neighbors,

etc should contact SDOT

- Be sensitive to green belt and environment/trees when proposing parking lots
 - SDOT invitation to next meeting
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