



City of Seattle
Seattle Parks and Recreation

Jefferson Park Skatepark Development

PROJECT INFORMATION SUMMARY

PROJECT DESCRIPTION

General Scope:

The focus of this project is to provide for the design and construction of a new regional skate park facility and to add to the variety of recreational uses available at this wonderful new city park.

The general design criterion is to create a skatepark for people of all ages and skill levels. Its diversity will keep users coming back as they master new skills and grow in the sport. The fine details of the park will be developed through community input and the experience of a professional skate park designer.

Budget:

\$1,000,000 from the 2008 Parks and Green Spaces Levy (for the skatepark)
\$10,000 Donation from Sub Pop Records (for the skatepark)

Timeline:

Design will occur throughout 2010 and construction will start in spring of 2011.

PROJECT HISTORY

In 2002, a comprehensive site plan was reviewed and approved by the Seattle Board of Park Commissioners and Seattle City Council. This plan depicted the creative ideas gathered and weighed through extensive outreach, planning and design efforts. This early plan included a skateboard park.

In 2007, Jefferson Park was identified in the Citywide Skatepark Plan as a good location for a district sized skatepark. This determination was made based on a set of criteria that can be viewed at this website: <http://seattle.gov/parks/projects/Skatepark.htm#draft> This project also upholds Parks' Strategic Action Plan by encouraging healthy and active lifestyles viewed in full at this website: <http://seattle.gov/parks/Publications/ParksActionPlan.htm>

In 2008, the Parks and Green Spaces Levy was passed by the citizens of Seattle with funding designated for a skatepark at Jefferson Park. In early 2010, Parks advertised for qualified skatepark designers. A selection committee was formed to review the qualifications and select the most qualified designer for the project. Grindline Skateparks Inc. prevailed. Grindline joined the current design team.

PUBLIC INVOLVEMENT PLAN

The Parks Department reaches into communities to inform them of opportunities to provide input and participate in public process in the following ways:

Mailers and Postings: Fliers announcing public meetings are mailed to residents within adjacent mail carrier routes, previously generated mailing lists from nearby projects, lists from other organizations and recent inquiries. Postings have been placed on the project site, in nearby businesses and public buildings. Parks has started to generate email lists and uses them when possible in addition to the methods mentioned above.

Website: Meeting minutes, project updates, and events can be found at the following website - <http://seattle.gov/parks/projects/jefferson/skatepark.htm>

Community Meetings: Parks will host a series of (3) community meetings which will be the main vehicle for community outreach. (See chart below.)

Media Releases: Parks release announcements through local newspapers.

Contact Information: The project manager is the main liaison between the community and Parks. Comments can be sent to the following: kim.baldwin@seattle.gov, 206.615.0810
Seattle Parks & Recreation, Attn: Kim Baldwin 800 Maynard Ave. S., 3rd Floor, Seattle, WA 98134

INPUT, DECISION-MAKING PROCESS & SCHEDULE	Spring 2010	Summ/ Fall 2010	Winter 2010-11	Spring/ Summ 2011
FORUMS for PUBLIC INPUT				
Community Meeting #1: Wednesday, April 14, 2010	★			
Community Meeting #2: Wednesday, May 26, 2010	★			
Community Meeting #3: Wednesday, July 14, 2010		★		
Internal Parks Reviews – Parks will review the progress of the design formally throughout the process.	★	★	★	
Design Commission – The design team will present the progress of the design to the design commission at various points throughout the process.	★	★		
Public Process Complete		★		
Construction				★

DECISION MAKING

Parks reaches into the communities near the sites of proposed park improvements through public meetings, websites, news releases, and the public involvement methods stated above. This is in an effort to distribute information about potential projects and, more importantly, to gather input from those who will be the end users. This input becomes an important factor in shaping the final outcome of the park. Parks uses this information to help define the scope of the project and the maintenance and operational needs. The designers use this information to help guide the design to meet the needs of the users and to create a timeless and maintainable park. Parks strives to understand the needs of the underrepresented as well as the most involved citizens. Such factors such as safety, budget, and timeline also drive the project. The community contributes at an advisory level and all final decisions will be made by Parks.