Seattle Parks & Recreation Design Opportunity & Framework Plan

presented by

Seattle Parks & Recreation Andy Scheffer Morteza Behrooz **Genus Architecture** Ben de Rubertis Sandi Lam Harder

Project Purpose

...Brought to a sharp awareness of such a loss, it is up to each individual to resolve or come to terms with this loss..."



Vision

Design Opportunity Visionary Public Space Design Increased Community Participation Changes to Framework that Catch Fire & Propagate Seattle Parks as Change Agent



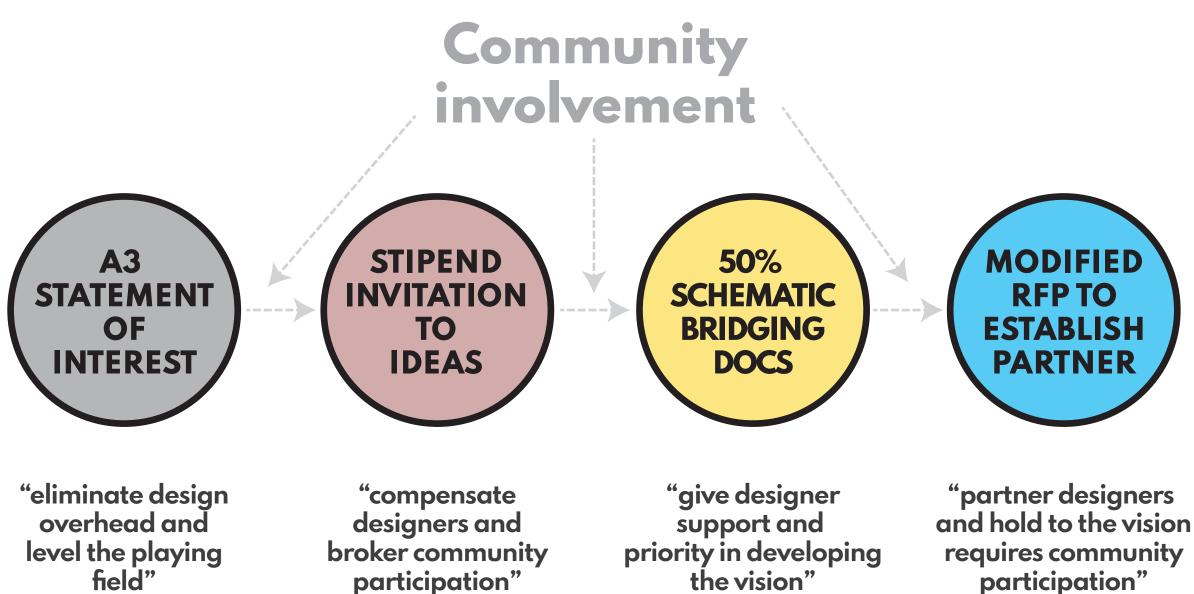
Known Barriers to the Vision

experience scale status methodology language enterprise minimum requirements tweaks to existing framework relationships, brokering s.m.e. implications trade language, legalism insurance, sbe credentialing

Strategies

Completely Rethink Design Framework Clear and Inclusive Communications Just Compensation for Designers Bridge Gaps in Relationships and Capacities Attribution for Design Authorship

Framework Improvements



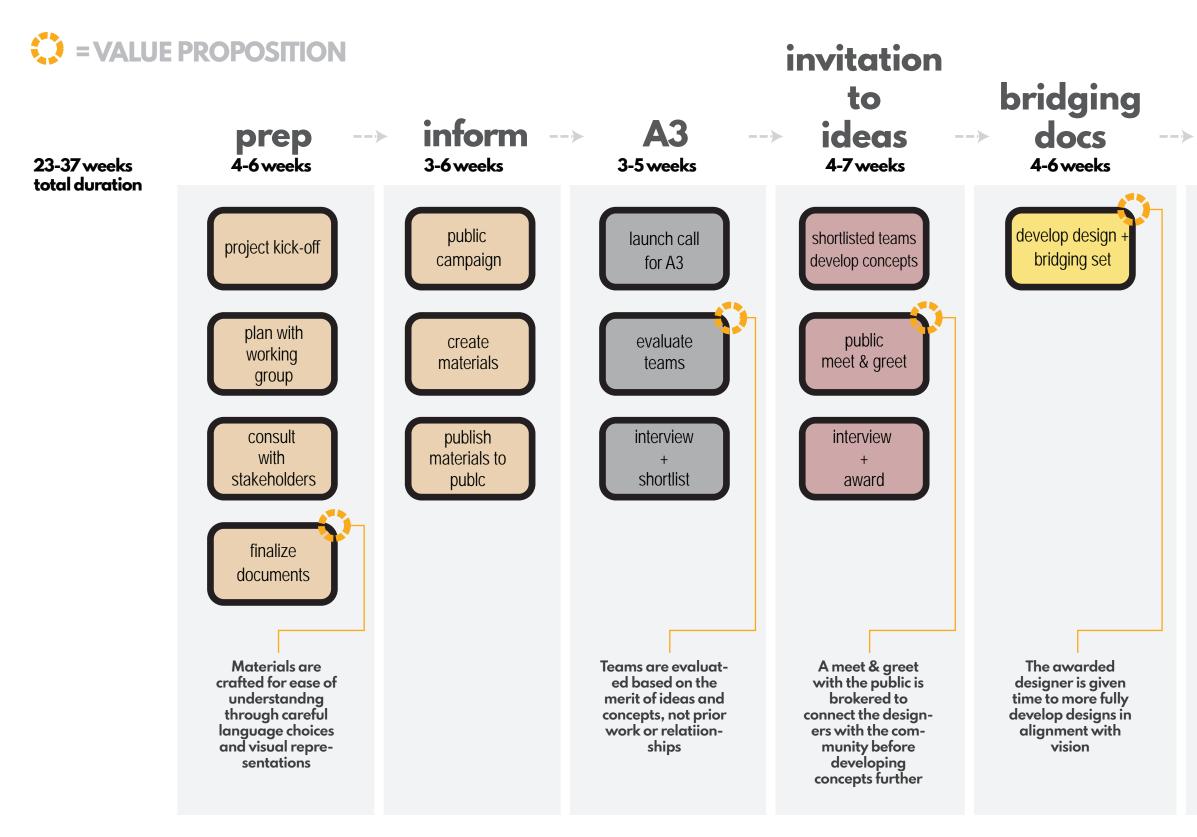


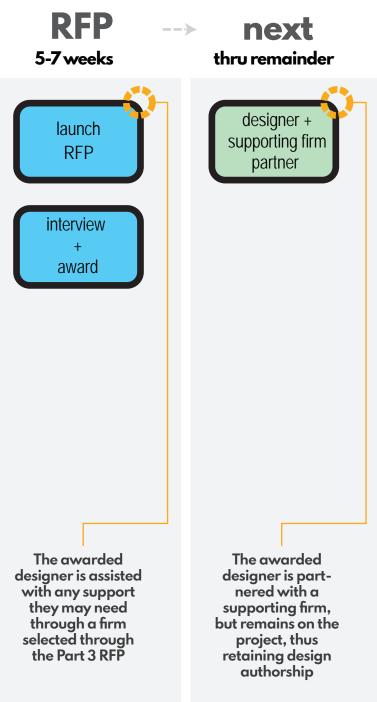
INTRODUCTION 5 THE BURKE EXPERIENCE 11 THE BIG IDEA 16 THE FRAMEWORK 39 THE WALKTHROUGH 45 PATHWAYS 95



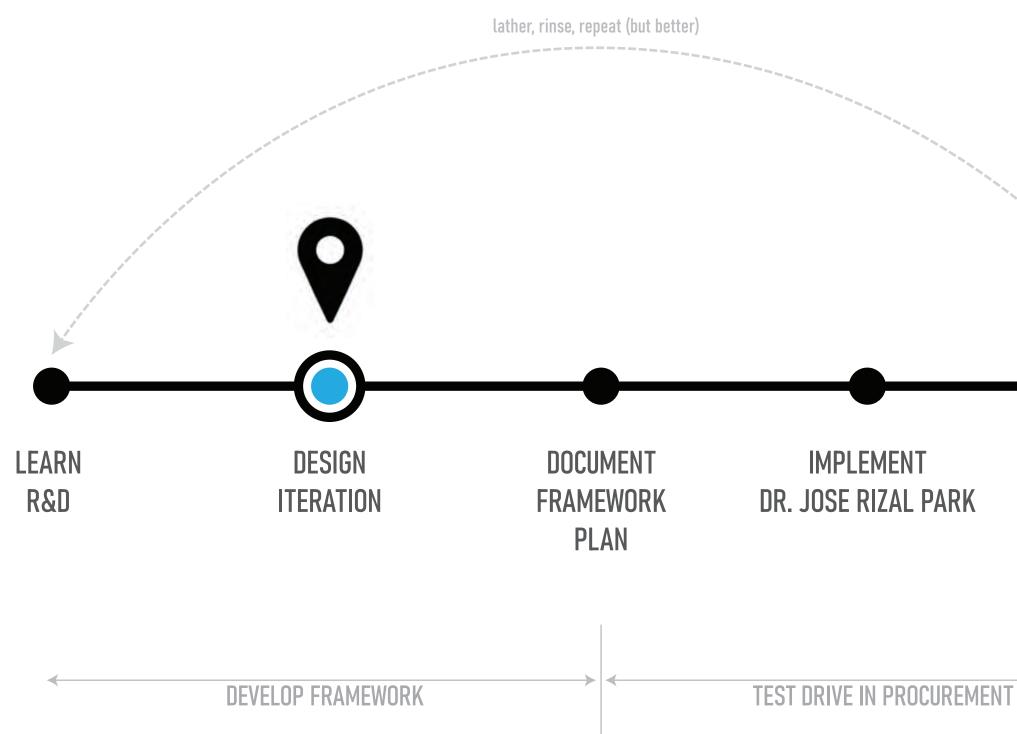
The Reinvented Framework

detailed step-by-step, repeatable, adaptable, with durations, ready to be tested

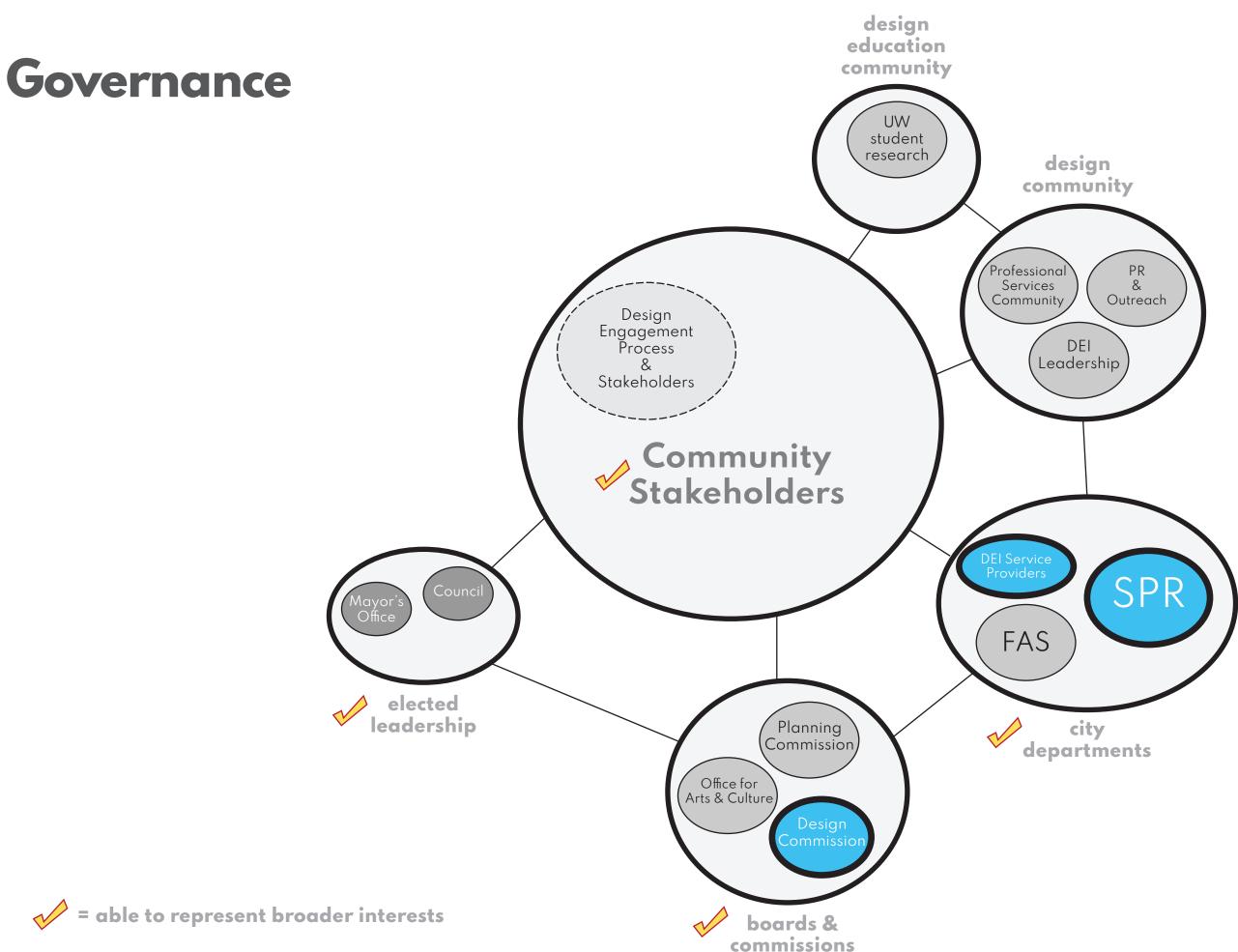




Engagement Milestones



DIAGNOSE AND IMPROVE



Outreach



How Shall We Measure Success?

Increased Participation Community Involvement & Influence Diverse Respondents Design Start-ups Boldness and Buzz Comfort with "Failure"



The Ask

What advice would commissioners give to help us achieve what we are trying to achieve?

How would DC like to stay involved?