



SEATTLE FIRE DEPARTMENT

FIREFIGHTER I

SEARCH EVALS 4	Targeted Search, Upper Floor (#4 FF)
5.3.6- Ground Ladder; 5.3.1- SCBA; 5.3.11- Horizontal Ventilation; 5.3.9- Search	

Candidate: # _____, (_____) **Date:** _____

You are the #4 FF (Tiller) on a Ladder Company that has arrived as the first due truck at a fire on floor 1 in the Charlie/Bravo corner of a 2 story house. Your Officer tells you that Team Bravo is going to work as the Outside Team. While going to side Charlie, a distraught civilian tells you that their relative is inside the floor 2 bedroom on the Charlie/Delta corner. You now have a Targeted Search with a known victim in a known location. Perform a Targeted Search, Charlie/Delta corner, second floor for a known victim. If the victim is located perform a window rescue. SFD Time Goal of 5 minutes. Do you have any questions?

STANDARD: NFPA 1001, 2013 Edition 5.3.1, 5.3.2, 5.3.6, 5.3.9, 5.3.11, 5.2.3	TASK: Access a floor 2 bedroom by ladder, search for life.				
PERFORMANCE OUTCOME: The candidate shall be able to ladder a window for egress, ventilate the window, and search for life.					
CONDITIONS: Standing next to the 28' Ladder with full PPE (radio, turnouts, SCBA, battle lantern, service ax), 28' ladder, Halligan and NY hook, the candidate will:					
No.	TASK STEPS	FIRST TEST		RETEST	
		Pass	Fail	Pass	Fail
1.	Complete assigned tasks of the outside team until you receive information from civilian about the Targeted Search then immediately Radio Command: "L90 Team Bravo requesting permission for a Targeted Search , Floor 2, Charlie/Delta corner" Wait to receive command approval.				
2.	Ladder the window using proper technique and commands (see week 1 evaluation sheets). a) Carry the ladder and tools to the window. b) Place the ladder for egress from the window.				
3.	Ventilate the window with NY hook. a) Cover. (voice amp on, no skin visible, flaps down) b) Climb footed ladder with hands on the beams. b) Clear the "glass" and sash.				
4.	Enter the bedroom. a) Sweep and then sound the floor and set halligan in room. b) Transition into the room maintaining 3 points of contact. c) Look under the smoke for the door.				
5.	Isolate the bedroom. a) Sweep the hallway. b) Close the door and check behind it. c) Look under the smoke for the window.				
6.	Search the bedroom. a) Search the bed. b) Search rest of room				
7.	Exit. a) Transition on the ladder maintaining 3 points of contact. b) Descend ladder with hands on beams. c) Radio Command: "L90 Team Bravo has exited the building, primary search of the bedroom is complete – nothing found"				



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	Student Completed Evolution in:	_____		_____	
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Evaluator/Candidate Comments:

_____ Evaluator (Print & Sign)	_____ Date	_____ Candidate	_____ Date
_____ Re-Test Evaluator	_____ Date	_____ Re-Test Candidate	_____ Date



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Window Rescue with 28' Ladder

- Throw 28. Do not take out window when throwing.
- Hook tools as high up as possible. Can slide Halligan up one beam on the climb up once comfortable
- Stabilize by doing Knee/Foot Lock (4 points of contact: 2 feet, 2 knees)
- New York hook: Break top pane (get through all layers of glass) & hit down to sash. Break bottom pane. Take out sash.
- Go back & clear all 4 corners.
- An **option** after clearing the window is to take the New York hook and tilt it into room. When you do search, you know you've made it back to window when you run into it. This may not work due to furniture).
- Stay low in window (in the under pressure)
- Sweep for victims under window first with Halligan THEN sound w/ Halligan. Set Halligan below sill because they will use this to search with.
- Hook arm over window frame and Crawl in head first (like FGS window hang). LAY DOWN FLAT. Use your flashlight & look for door to stop flow path (must shut).
- Door location on rooms:
 - Corner room: door is at a 45. Note which walls are outside and have window.
 - Middle room: door will be opposite window and there will be 5 walls (1 on either side of door and then the other 3).
- Search to door. Take Halligan. Move fast. You have 60-90 seconds from the time window is cleared to time you must SHUT door.
 - You're looking for a body. If you find a body BEFORE you shut door, need to be aware of conditions. Leave victim and mark w Halligan and finish to door and shut it to buy time. (You've opened a flow path which could impact EVERYONE in building.)
 - Check outside doorway into hallway. Shut door and check behind.
 - What should happen to conditions? They should improve. If not, there's another opening. (If the top of the door is damaged, be gentle so you don't make it worse).
- Look for window (your exit if things go bad). LAY DOWN FLAT and use your flashlight
- Search rest of room with HANDS (don't hit a victim with tool)
- Furniture is usually against a wall in a bedroom.
- If you encounter a void, search it with leg. If you encounter something, you must feel it with your hands
- Search bed.
 - Climb on and off the same side you started from
 - Lay on bed and feel all 4 corners and middle
 - Check above (is there an upper bunk?)
 - Check below (who is hiding there?)
- Note where you are in room - are you on outside or inside wall? 4 vs 5 walls (door in middle of a wall = 5 walls)



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- Person on the ladder looks at the door and room with the TIC. Look at the door until it is closed and then guide the search. Keep looking at the door and read the temp. Stay low in the window. Communicate any need for searcher to exit.
- **An advanced teaching evolution would be to place a sheet of drywall over the top of the door. Now, the searcher will not be able to close the door. This would significantly limit the amount of time the searcher could spend in the room. This should facilitate a discussion about search priorities and risk benefit analysis.**