APPROVED
MINUTES OF THE MEETING

October 20, 2011
Convened 11:00am
Adjourned 3:00pm

Projects Reviewed
Jefferson Park Golf Course
Judkins Skatepark
Roxhill Skatepark

Commissioners Present
Julie Parrett, Chair
Malika Kirkling
Laurel Kunkler
Tom Nelson
Osama Quotah
Don Vehige

Commissioners Excused
Julie Bassuk
Norie Sato
Debbie Wick-Harris

Incoming Commissioners Present
Mary Fialko

Staff Present
Tom Iurino
October 20, 2011

Project: Roxhill Park Skatespot

Phase: Concept Design

Last Reviewed: N/A

Presenters: Kelly Davidson, Parks and Recreation
Frank Robinson, Parks and Recreation

Attendees: N/A

Time: 1:00pm-2:00pm

Presentation

The design team presented its concept design for the Roxhill Park Skatespot. It is approximately 8,000 square feet. The skatespot is in the northwest corner of the park, in a treed area, buffered from the streets. The skatespot includes skate elements for different abilities and perimeter seating for visitors. The project includes a bio retention swale to offset the skatespot’s impervious surface.

ACTION

The Design Commission thanked the design team for its clear presentation of Roxhill Park Skatespot. By a vote of 5-1, the commission approved the concept design pending an administrative review at a face-to-face meeting. The commission made the following comments:

- Better integrate the skatespot design into the park. Allow the form of the skatespot to ripple out into the landscape. Use landforms to integrate the edges; if needed, consider adding more pavement beyond what is technically required for the skate features. Study the larger patterns of circulation within and to the park, as reinforcing these patterns may help improve the design integration.

- Further study the sustainability features, such as how the wetland integrates into the skatespot design and how to prevent algae plumes. Explore using permeable pavement that is smooth. Avoid using signage only to express the sustainability features; also express it through the placement and type of plantings and other landscape materials.

- Provide more design details on the wetland buffer accepting drainage from the skate spot, with particular attention to how it expresses this role and how it relates to the larger bog wetlands.

- Provide more design details on the gathering spaces. A flatter skate area for beginners could also double as a viewing area.

- Consider putting a shelter over part of the skatespot. It could be a way to incorporate art, graffiti or street art. Consider managing graffiti and street art instead of following a zero tolerance policy.

- Create a buffer between the skatespot and play area as a safety measure.

Commissioner Quotah voted no because the skatespot was not fully integrated into the park.