



**Mike McGinn**  
Mayor

**Diane Sugimura**  
Director, DPD

**Marshall Foster**  
Planning Director, DPD

**Julie Bassuk**  
Chair

**Mary Fialko**

**Laurel Kunkler**

**Tom Nelson**

**Osama Quotah**

**Julie Parrett**

**Norie Sato**

**Donald Vehige**

**Debbie Wick-Harris**

**Valerie Kinast**  
Coordinator

**Tom Iurino**  
Senior Staff



**Department of Planning  
and Development**  
700 5th Avenue, Suite 2000  
PO Box 34019  
Seattle, WA 98124-4019

**TEL** 206-615-1349  
**FAX** 206-233-7883

## **APPROVED MINUTES OF THE MEETING**

**October 20, 2011**

Convened 11:00am  
Adjourned 3:00pm

### **Projects Reviewed**

Jefferson Park Golf Course  
Judkins Skatepark  
Roxhill Skatepark

### **Commissioners Present**

Julie Parrett, Chair  
Malika Kirkling  
Laurel Kunkler  
Tom Nelson  
Osama Quotah  
Don Vehige

### **Commissioners Excused**

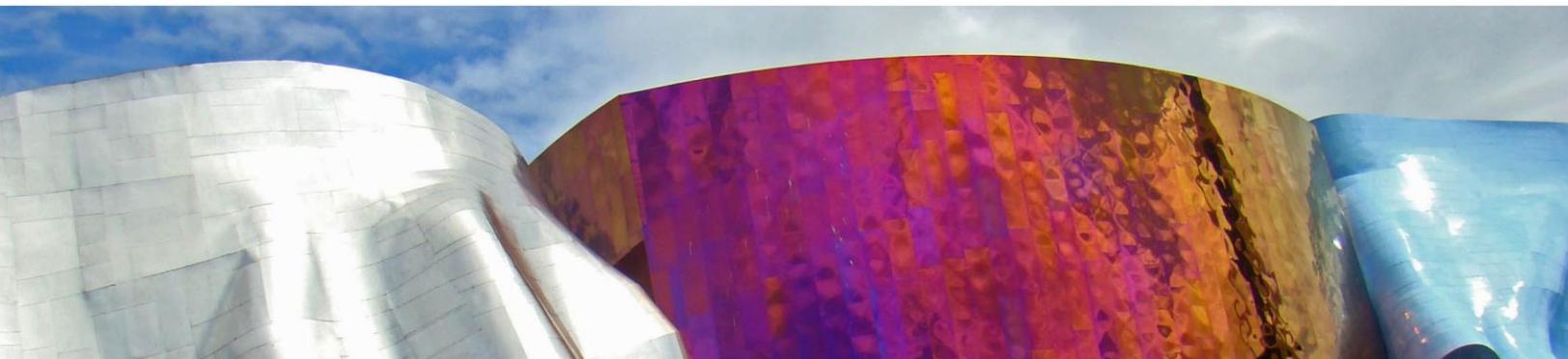
Julie Bassuk  
Norie Sato  
Debbie Wick-Harris

### **Incoming Commissioners Present**

Mary Fialko

### **Staff Present**

Tom Iurino



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<b>October 20, 2011</b>	<b>Project:</b>	<b>Judkins Park Skatespot</b>
	<b>Phase:</b>	Concept Design
	<b>Last Reviewed:</b>	N/A
	<b>Presenters:</b>	Kelly Davidson, Parks and Recreation R Frank Robinson, Parks and Recreation Micah Shapiro, Grindline Skatepark Design
	<b>Attendees:</b>	N/A

**Time:** 2:00pm-3:00pm

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## Disclosures

Commissioner Parrett is a neighbor of Judkins Park.

## Project Presentation

The design team presented its concept design for the Judkins Park Skatespot. It is approximately 8,000 square feet. Its location and square shape are due to requirements set forth by WSDOT, who leased the land to Parks for the facility. The skatespot features a snake and elements for both beginning and intermediate skaters and viewing areas for visitors. The square design incorporates a centerpiece collection point for rainwater and allows skaters to travel in a circle. The project includes a stormwater facility to offset the skatespot's impervious surface.

## ACTION

The Design Commission would like to thank the design team for its presentation of the Judkins Park Skatespot. By a vote of 5-1, the commission approved the project's concept design pending an administrative review. The commission made the following comments:

- Explore changes to the Parks Department's site acquisition process to give voice to park designers' professional judgment in siting and design. The commission is disappointed that the skatespot's site and shape was predisposed and restricted due to the conditions of its acquisition from WSDOT; it does not allow the skatespot to easily relate to other park functions or site features, such as topography and adjacent uses thereby hindering its potential success as a park and neighborhood amenity.
- Develop a stronger connection between the skatespot and other park functions; explore connections from the south to the eastern entry. Regret that the skatespot's site and shape was predisposed and restricted due to the conditions of its acquisition from WSDOT.
- Allow people to inhabit or move through the center landscape island. Develop the use of boulders as part of the overall language of skatespot. Don't create openings in the landscape that entice visitors to discard trash.
- Erode the skatespot at southern edge to strengthen the connection to the rain garden.
- Create zones for different speeds and abilities: fast, slow, stopping.
- Include benches, street furniture and bike racks.
- Further study the sustainability features, such as how the rain garden integrates into the skatespot design and how to prevent algae plumes. Explore using permeable pavement that is smooth. Avoid using signage only to express the sustainability features; also express it through the placement and type of plantings and other landscape materials.

**Commissioner Vehige voted no because he believed delineated allowable location for the skatespot by WSDOT is poorly sited and too negatively affects the potential success of the skate spot.**