APPROVED
MINUTES OF THE MEETING

June 3, 2010
Convened 8:30am
Adjourned 3:00pm

Projects Reviewed
Jefferson Skatepark
Sally Bagshaw and Tim Burgess
Playgrounds of Parks and Greenspaces Levy

Commissioners Present
Mary Johnston, Chair
Andrew Barash
Brendan Connolly
Julie Bassuk
Graham Black
Lauren Hauck
Laurel Kunkler
Julie Parrett
Norie Sato
Donald Vehige

Staff Present
Guillermo Romano
Valerie Kinast
Tom Iurino
Jenny Hampton

Department of Planning and Development
700 5th Avenue, Suite 2000
PO Box 34019
Seattle, WA 98124-4019

TEL 206-615-1349
FAX 206-233-7883
June 3, 2010

**Project:**  Jefferson Skatepark

**Phase:**  Concept Design

**Last Reviewed:**  N/A

**Presenters:**  Andy Mitton, The Berger Partnership
Kim Baldwin, Parks and Recreation
Micah Shapiro, Grindline Skatepark Design

**Attendees:**  N/A

**Time:**  9:00am-10:00am

**ACTION**

The Commission thanked the design team for their clear presentation of Jefferson Skatepark. The team was commended for capitalizing on the topography and how views were set up. The Commission unanimously approved the concept design direction, with the following comments:

- Collaborate to weave the skatepark more thoroughly into the existing Jefferson park fabric, using the paths, vegetation, stormwater facilities etc. to integrate the different functions of the park and avoid “left over” or fragment spaces.
- The paths and seating are the strongest tools for integrating this space into the larger park.
- Use materials and texture to provide intuitive cues as to where the different users of the area should be, providing more distinctive zones. It should be clear where skaters should be and where visitors should be.
- Consider revising the perimeter path as a major walkthrough route along the park. Be sure that it works with the function of the park without interrupting the active uses. Discourage goat paths with placement of vegetation.
- Incorporate surface water management in the overall design. Consider using stormwater in perimeter plantings, for example.
- Create a place for seating and viewing for both skaters and non-skaters. Use seating areas as gathering spaces and viewing platforms. Think of sightlines and views from the seating areas.
- Provide night lighting and extend skate-able hours to the extent possible by Parks and Recreation.
- Approach lighting in an artistic way.
- Accommodate dogs and bikes in the plan. Provide bike racks and places to tie up dogs.
- Minimize the presence of the adjacent 120 ft. fence as much as possible.
- Please provide sections as part of the next presentation to explain adjacencies.